

The `I3str` package: manipulating strings of characters*

The L^AT_EX3 Project[†]

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L^AT_EX3 provides a set of functions to manipulate token lists as strings of characters, ignoring the category codes of those characters.

String variables are simply specialised token lists, but by convention should be named with the suffix `...str`. Such variables should contain characters with category code 12 (other), except spaces, which have category code 10 (blank space). All the functions in this module first convert their argument to a string for internal processing, and will not treat a token list or the corresponding string representation differently.

Most functions in this module come in three flavours:

- `\str_...:N...`, which expect a token list or string variable as their argument;
- `\str_...:n...`, taking any token list (or string) as an argument;
- `\str_..._ignore_spaces:n...`, which ignores any space encountered during the operation: these functions are faster than those which take care of escaping spaces appropriately;

When performance is critical, the internal `\str_..._unsafe:n...` functions, which expect an “other string” in which spaces have category code 12 instead of 10, might be useful.

1 Building strings

`\c_backslash_str`
`\c_lbrace_str`
`\c_rbrace_str`
`\c_hash_str`
`\c_tilde_str`
`\c_percent_str`

Constant strings, containing a single character, with category code 12. Any character can be accessed as `\iow_char:N \langle character\rangle`.

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\tl_to_str:N ★
\tl_to_str:n ★

\tl_to_str:N *tl var*
\tl_to_str:n {⟨token list⟩}

Converts the ⟨token list⟩ to a ⟨string⟩, leaving the resulting tokens in the input stream.

TeXhackers note: The string representation of a token list may depend on the category codes in effect when it is measured, and the value of the \escapechar: for instance \tl_to_str:n {\a} may produce 1, 2 or 3 characters depending on the escape character, and the category code of a. This impacts almost all functions in the module, which use \tl_to_str:n internally.

\str_const:Nn
\str_const:(Nx|cn|cx)

\str_const:Nn ⟨str var⟩ {⟨token list⟩}

Creates a new constant ⟨str var⟩ or raises an error if the name is already taken. The value of the ⟨str var⟩ will be set globally to the ⟨token list⟩, converted to a string.

\str_set:Nn
\str_set:(Nx|cn|cx)
\str_gset:Nn
\str_gset:(Nx|cn|cx)

\str_set:Nn ⟨str var⟩ {⟨token list⟩}

Converts the ⟨token list⟩ to a ⟨string⟩, and stores the result in ⟨str var⟩.

\str_put_left:Nn
\str_put_left:(Nx|cn|cx)
\str_gput_left:Nn
\str_gput_left:(Nx|cn|cx)

\str_put_left:Nn ⟨str var⟩ {⟨token list⟩}

Converts the ⟨token list⟩ to a ⟨string⟩, and prepends the result to ⟨str var⟩. The current contents of the ⟨str var⟩ are not automatically converted to a string.

\str_put_right:Nn
\str_put_right:(Nx|cn|cx)
\str_gput_right:Nn
\str_gput_right:(Nx|cn|cx)

\str_put_right:Nn ⟨str var⟩ {⟨token list⟩}

Converts the ⟨token list⟩ to a ⟨string⟩, and appends the result to ⟨str var⟩. The current contents of the ⟨str var⟩ are not automatically converted to a string.

```
\str_input:Nn          \str_input:Nn <str var> {\langle token list\rangle}
```

Converts the $\langle token list\rangle$ into a $\langle string\rangle$, and stores it in the $\langle str var\rangle$. Special characters can be input by escaping them with a backslash.

- Spaces are ignored unless escaped with a backslash.
- $\backslash xhh$ produces the character with code hh in hexadecimal: when $\backslash x$ is encountered, up to two hexadecimal digits (0–9, a–f, A–F) are read to give a number between 0 and 255.
- $\backslash x\{hh\dots\}$ produces the character with code $hh\dots$ (an arbitrary number of hexadecimal digits are read): this is mostly useful for Unicode-aware engines.
- $\backslash a$, $\backslash e$, $\backslash f$, $\backslash n$, $\backslash r$, $\backslash t$ stand for specific characters:

$\backslash a$	$\backslash ^{^G}$	alarm	hex 07
$\backslash e$	$\backslash ^{^[}$	escape	hex 1B
$\backslash f$	$\backslash ^{^L}$	form feed	hex 0C
$\backslash n$	$\backslash ^{^J}$	new line	hex 0A
$\backslash r$	$\backslash ^{^M}$	carriage return	hex 0D
$\backslash t$	$\backslash ^{^I}$	horizontal tab	hex 09

For instance,

```
\tl_new:N \l_my_str
\str_input:Nn \l_my_str {\x3C \\ \# abc\ def^\n}
```

results in \l_my_str containing the characters $\langle \#abc\ def\rangle$, followed by a newline character (hex 0A) since \langle has ASCII code 3C (in hexadecimal).

2 Characters given by their position

```
\str_length:N          * \str_length:n {\langle token list\rangle}
\str_length:n          *
\str_length_ignore_spaces:n *
```

Leaves the length of the string representation of $\langle token list\rangle$ in the input stream as an integer denotation. The functions differ in their treatment of spaces. In the case of $\str_length:N$ and $\str_length:n$, all characters including spaces are counted. The $\str_length_ignore_spaces:n$ leaves the number of non-space characters in the input stream.

```
\str_head:N          * \str_head:n {\<token list>}
\str_head:n          *
\str_head_ignore_spaces:n *
```

Converts the $\langle token\ list\rangle$ into a $\langle string\rangle$. The first character in the $\langle string\rangle$ is then left in the input stream, with category code “other”. The functions differ in their treatment of spaces. In the case of $\backslash str_head:N$ and $\backslash str_head:n$, a leading space is returned with category code 10 (blank space). The $\backslash str_head_ignore_spaces:n$ function leaves the first non-space character in the input stream. If the $\langle token\ list\rangle$ is empty (or blank in the case of the `_ignore_spaces` variant), then nothing is left on the input stream.

```
\str_tail:N          * \str_tail:n {\<token list>}
\str_tail:n          *
\str_tail_ignore_spaces:n *
```

Converts the $\langle token\ list\rangle$ to a $\langle string\rangle$, removes the first character, and leaves the remaining characters (if any) in the input stream, with category codes 12 and 10 (for spaces). The functions differ in the case where the first character is a space: $\backslash str_tail:N$ and $\backslash str_tail:n$ will trim only that space, while $\backslash str_tail_ignore_spaces:n$ removes the first non-space character and any space before it. If the $\langle token\ list\rangle$ is empty (or blank in the case of the `_ignore_spaces` variant), then nothing is left on the input stream.

```
\str_item:Nn          * \str_item:nn {\<token list>} {\<integer expression>}
\str_item:nn          *
\str_item_ignore_spaces:nn *
```

Converts the $\langle token\ list\rangle$ to a $\langle string\rangle$, and leaves in the input stream the character in position $\langle integer\ expression\rangle$ of the $\langle string\rangle$. In the case of $\backslash str_item:Nn$ and $\backslash str_item:nn$, all characters including spaces are taken into account. The $\backslash str_item_ignore_spaces:nn$ function skips spaces in its argument. If the $\langle integer\ expression\rangle$ is negative, characters are counted from the end of the $\langle string\rangle$. Hence, -1 is the right-most character, etc., while 0 is the first (left-most) character.

```
\str_substr:Nnn        * \str_substr:nnn {\<token list>} {\<start index>} {\<end index>}
\str_substr:nnn        *
\str_substr_ignore_spaces:nnn *
```

Converts the $\langle token\ list\rangle$ to a $\langle string\rangle$, and leaves in the input stream the characters between $\langle start\ index\rangle$ (inclusive) and $\langle end\ index\rangle$ (exclusive). If either of $\langle start\ index\rangle$ or $\langle end\ index\rangle$ is negative, then it is incremented by the length of the list. If either of $\langle start\ index\rangle$ or $\langle end\ index\rangle$ is empty, it is replaced by the corresponding end-point of the string. Both $\langle start\ index\rangle$ and $\langle end\ index\rangle$ count from 0 for the first (left most) character. For instance,

```
\iow_term:x { \str_substr:nnn { abcdef } { 1 } { 4 } }
\iow_term:x { \str_substr:nnn { abcdef } { -4 } { } }
```

will print `bcd` and `cdef`.

3 String conditionals

\str_if_eq_p:NN	★	\str_if_eq_p:nn { t_1 } { t_2 }
\str_if_eq_p:(nn Vn on no nV VV xx)	★	\str_if_eq:nnTF { t_1 } { t_2 } { $\langle true\ code \rangle$ } { $\langle false\ code \rangle$ }
\str_if_eq:NNTF	★	
\str_if_eq:(nn Vn on no nV VV xx) <u>TF</u>	★	

Compares the two $\langle token\ lists \rangle$ on a character by character basis, and is **true** if the two lists contain the same characters in the same order. Thus for example

```
\str_if_eq_p:xx { abc } { \tl_to_str:n { abc } }
```

is logically **true**. All versions of these functions are fully expandable (including those involving an x-type expansion).

4 Encoding functions

Traditionally, string encodings only specify how strings of characters should be stored as bytes. However, the resulting lists of bytes are often to be used in contexts where only a restricted subset of bytes are permitted (PDF string objects, URLs). Hence, storing strings of characters has two components.

- The code points (“character codes”) are expressed as bytes following a given “encoding”. This can be UTF-16, ISO 8859-1, etc. See Table 1 for a list of encodings supported.¹
- Bytes are translated to **TEX** tokens through a given “escaping”. Those are defined for the most part by the pdf file format. See Table 2 for a list of escaping methods supported.²

¹Encodings and escapings will be added as they are requested.

Table 1: Supported encodings. Non-alphanumeric characters are ignored, and capital letters are lower-cased.

<code>utf8</code>	UTF-8
<code>utf16</code>	UTF-16, with byte-order mark
<code>utf16be</code>	UTF-16, big-endian
<code>utf16le</code>	UTF-16, little-endian
<code>utf32</code>	UTF-32, with byte-order mark
<code>utf32be</code>	UTF-32, big-endian
<code>utf32le</code>	UTF-32, little-endian
<code>iso88591, latin1</code>	ISO 8859-1
<code>iso88592, latin2</code>	ISO 8859-2
<code>iso88593, latin3</code>	ISO 8859-3
<code>iso88594, latin4</code>	ISO 8859-4
<code>iso88595</code>	ISO 8859-5
<code>iso88596</code>	ISO 8859-6
<code>iso88597</code>	ISO 8859-7
<code>iso88598</code>	ISO 8859-8
<code>iso88599, latin5</code>	ISO 8859-9
<code>iso885910, latin6</code>	ISO 8859-10
<code>iso885911</code>	ISO 8859-11
<code>iso885913, latin7</code>	ISO 8859-13
<code>iso885914, latin8</code>	ISO 8859-14
<code>iso885915, latin9</code>	ISO 8859-15
<code>iso885916, latin10</code>	ISO 8859-16
<code>native</code>	Native Unicode string.
<code>internal</code>	For curious programmers.

Table 2: Supported escapings. Non-alphanumeric characters are ignored, and capital letters are lower-cased.

<code>bytes</code> , or empty	arbitrary bytes
<code>hex, hexadecimal</code>	byte = two hexadecimal digits
<code>name</code>	see <code>\pdfescapeName</code>
<code>string</code>	see <code>\pdfescapeString</code>
<code>url</code>	encoding used in URLs

\str_set_convert:Nnnn

```
\str_set_convert:Nnnn <str var> {<string>}
  {<name1>} {<name2>}
```

This function converts the *<string>* from the encoding given by *<name 1>* to the encoding given by *<name 2>*, and stores the result in the *<str var>*. Each *<name>* can have the form *<encoding>* or *<encoding>/<escaping>*, where the possible values of *<encoding>* and *<escaping>* are given in Tables 1 and 2, respectively. The default escaping is to input and output bytes directly. The special encodings **native** and **internal** do not support a *<escaping>*, since those formats do not correspond to strings of bytes.

For example,

```
\str_set_convert:Nnnn \l_foo_str { Hello! }
  { native } { utf16/hex }
```

results in the variable `\l_foo_str` holding the string FEFF00480065006C006C006F0021. This is obtained by converting each character in the string `Hello!` to the UTF-16 encoding, and expressing each byte as a pair of hexadecimal digits. Note the presence of a (big-endian) byte order mark "FEFF, which can be avoided by specifying the encoding `utf16be/hex`.

Parts of the *<string>* which cannot be converted to bytes using the *<escaping 1>* are silently ignored (including non-byte characters which could be present in the string). Sequences of bytes which are not valid in the *<encoding 1>* are converted to the replacement character "FFFD, and raise an error. Characters which cannot be encoded in the *<encoding 2>* are silently ignored.

5 Internal string functions

\str_escape_use>NNNn

```
\str_escape_use:NNNn <fn1> <fn2> <fn3> {<token list>}
```

The *<token list>* is converted to a string, then read from left to right, interpreting backslashes as escaping the next character. Unescaped characters are fed to the function *<fn1>*, and escaped characters are fed to the function *<fn2>* within an x-expansion context (typically those functions perform some tests on their argument to decide how to output them). The escape sequences `\a`, `\e`, `\f`, `\n`, `\r`, `\t` and `\x` are recognized as described for **\str_input:Nn**, and those are replaced by the corresponding character, then fed to *<fn3>*. The result is then left in the input stream.

\str_aux_toks_range:nn ☆

```
\str_aux_toks_range:nn <start> <end>
```

Expands to the contents of the `\toks` registers numbered from *<start>* (inclusive) to *<end>* (exclusive). This function is used in `\l3regex`.

```
\str_aux_hexadecimal_use:NF \str_aux_hexadecimal_use:NF <token>
{<true code>} {<false code>}
```

If the *<token>* is a hexdecimal digit (upper case or lower case), its upper-case version is left in the input stream, *followed* by the *<true code>*. Otherwise, the *<false code>* is left in the input stream.

TeXhackers note: This function will fail if the escape character is a hexdecimal digit, or has a character code in the range [0, 5]. We are thus careful to set the escape character to a known value before using it.

```
\tl_to_other_str:n *\ \tl_to_other_str:n {<token list>}
```

Converts the *<token list>* to a *<other string>*, where spaces have category code “other”.

TeXhackers note: These functions can be f-expanded without fear of losing a leading space, since spaces do not have category code 10 in their result.

```
\str_gset_other:Nn \str_gset_other:Nn <tl var> {<token list>}
```

Converts the *<token list>* to an *<other string>*, where spaces have category code “other”, and assigns the result to the *<tl var>*, globally.

```
\str_if_contains_char:NNT *\ \str_if_contains_char:nNFT {<token list>} <char>
\str_if_contains_char:(NNTF|nNFT) *
```

Converts the *<token list>* to a *<string>* and tests whether the *<char>* is present in the *<string>*. Spaces are ignored.

6 Possibilities, and things to do

- Use flags rather than expandable errors.
- Add documentation about each encoding and escaping method, and add examples.
- Perhaps use the pdftEX primitives for escapings when available. But this changes error detection between engines.
- More encodings (see Heiko’s `stringenc`). CESU.
- More escapings: shell escapes, lua escapes, etc?
- `\str_if_head_eq:nN`
- `\str_if_numeric/decimal/integer:n`, perhaps in `!3fp`?
- Should `\str_item:Nn` be `\str_char:Nn`?

7 l3str implementation

```
1  (*initex | package)
2  \ProvidesExplPackage
3    {\ExplFileName}{\ExplFileVersion}{\ExplFileDescription}
4  \RequirePackage{l3tl-analysis}
```

Those string-related functions are defined in l3kernel.

- `\str_if_eq:nn[pTF]` and variants,
- `\str_if_eq_return:on`,
- `\tl_to_str:n, \tl_to_str:N, \tl_to_str:c`,
- `\token_to_str:N, \cs_to_str:N`
- `\str_head:n, \str_head_aux:w`, (copied here)
- `\str_tail:n, \str_tail_aux:w`, (copied here)
- `\str_length_skip_spaces` (deprecated)
- `\str_length_loop:NNNNNNNNNN` (unchanged)

7.1 Helpers

7.1.1 Assigning strings

```
\str_set:Nn
\str_set:Nx
\str_set:cn
\str_set:cx
\str_gset:Nn
\str_gset:Nx
\str_gset:cn
\str_gset:cx
\str_const:Nn
\str_const:Nx
\str_const:cn
\str_const:cx
\str_put_left:Nn
\str_put_left:Nx
\str_put_left:cn
\str_put_left:cx
\str_gput_left:Nn
\str_gput_left:Nx
\str_gput_left:cn
\str_gput_left:cx
\str_put_right:Nn
\str_put_right:Nx
\str_put_right:cn
\str_put_right:cx
\str_gput_right:Nn
\str_gput_right:Nx
\str_gput_right:cn
\str_gput_right:cx
```

Simply convert the token list inputs to *⟨strings⟩*.

```
5  \group_begin:
6    \cs_set_protected_nopar:Npn \str_tmp:w #1
7    {
8      \cs_new_protected:cp { str_ #1 :Nn } ##1##2
9        { \exp_not:c { tl_ #1 :Nx } ##1 { \exp_not:N \tl_to_str:n {##2} } }
10       \exp_args:Nc \cs_generate_variant:Nn { str_ #1 :Nn } { Nx , cn , cx }
11    }
12   \str_tmp:w { set }
13   \str_tmp:w { gset }
14   \str_tmp:w { const }
15   \str_tmp:w { put_left }
16   \str_tmp:w { gput_left }
17   \str_tmp:w { put_right }
18   \str_tmp:w { gput_right }
19 \group_end:
```

(End definition for `\str_set:Nn` and others. These functions are documented on page ??.)

7.1.2 Variables and constants

\str_tmp:w Internal scratch space for some functions.

```

20 \cs_new_protected_nopar:Npn \str_tmp:w { }
21 \tl_new:N \l_str_tmpa_tl
22 \int_new:N \l_str_tmpa_int
(End definition for \str_tmp:w. This function is documented on page ??.)
```

\g_str_result_t1 The \g_str_result_t1 variable is used to hold the result of various internal string operations which are typically performed in a group. The variable is global so that it remains defined outside the group, to be assigned to a user provided variable.

```

23 \tl_new:N \g_str_result_t1
(End definition for \g_str_result_t1. This function is documented on page ??.)
```

\l_str_char_int When converting from various forms to characters, \l_str_char_int is the character code of the character which should be created.

```

24 \int_new:N \l_str_char_int
(End definition for \l_str_char_int. This function is documented on page ??.)
```

\c_forty_eight \c_fifty_eight \c_sixty_five \c_ninety_one \c_ninety_seven \c_one_hundred_twenty_three \c_one_hundred_twenty_seven We declare here some integer values which delimit ranges of ASCII characters of various types. This is mostly used in l3regex.

```

25 \int_const:Nn \c_forty_eight { 48 }
26 \int_const:Nn \c_fifty_eight { 58 }
27 \int_const:Nn \c_sixty_five { 65 }
28 \int_const:Nn \c_ninety_one { 91 }
29 \int_const:Nn \c_ninety_seven { 97 }
30 \int_const:Nn \c_one_hundred_twenty_three { 123 }
31 \int_const:Nn \c_one_hundred_twenty_seven { 127 }
(End definition for \c_forty_eight and others. These functions are documented on page ??.)
```

\c_max_char_int The maximum character code depends on the engine.

```

32 \int_const:Nn \c_max_char_int
33 { \pdftex_if_engine:TF { 255 } { 1114111 } }
(End definition for \c_max_char_int. This function is documented on page ??.)
```

\c_str_replacement_char_int When converting, invalid bytes are replaced by the Unicode replacement character "FFFD.

```

34 \int_const:Nn \c_str_replacement_char_int { "FFFD }
(End definition for \c_str_replacement_char_int. This function is documented on page ??.)
```

\c_backslash_str For all of those strings, \cs_to_str:N produce characters with the correct category code.

```

35 \tl_const:Nx \c_backslash_str { \cs_to_str:N \\ }
36 \tl_const:Nx \c_lbrace_str { \cs_to_str:N \{ }
37 \tl_const:Nx \c_rbrace_str { \cs_to_str:N \} }
38 \tl_const:Nx \c_hash_str { \cs_to_str:N \# }
39 \tl_const:Nx \c_tilde_str { \cs_to_str:N \~{} }
40 \tl_const:Nx \c_percent_str { \cs_to_str:N \% }
```

(End definition for \c_backslash_str and others. These functions are documented on page 1.)

\g_str_aliases_prop To avoid needing one file per encoding/escaping alias, we keep track of those in a property list.

```

41 \prop_new:N \g_str_aliases_prop
42 \prop_gput:Nnn \g_str_aliases_prop { latin1 } { iso88591 }
43 \prop_gput:Nnn \g_str_aliases_prop { latin2 } { iso88592 }
44 \prop_gput:Nnn \g_str_aliases_prop { latin3 } { iso88593 }
45 \prop_gput:Nnn \g_str_aliases_prop { latin4 } { iso88594 }
46 \prop_gput:Nnn \g_str_aliases_prop { latin5 } { iso88599 }
47 \prop_gput:Nnn \g_str_aliases_prop { latin6 } { iso885910 }
48 \prop_gput:Nnn \g_str_aliases_prop { latin7 } { iso885913 }
49 \prop_gput:Nnn \g_str_aliases_prop { latin8 } { iso885914 }
50 \prop_gput:Nnn \g_str_aliases_prop { latin9 } { iso885915 }
51 \prop_gput:Nnn \g_str_aliases_prop { latin10 } { iso885916 }
52 \prop_gput:Nnn \g_str_aliases_prop { hexadecimal } { hex }

(End definition for \g_str_aliases_prop. This function is documented on page ??.)
```

7.1.3 Escaping spaces

\tl_to_other_str:n Replaces all spaces by “other” spaces, after converting the token list to a string via \tl_to_str:n. This function is f-expandable, storing the part of the string with escaped spaces between the \q_mark and \q_stop markers.

```

53 \group_begin:
54 \char_set_lccode:nn { '\* } { '\ }
55 \char_set_lccode:nn { '\A } { '\A }
56 \tl_to_lowercase:n
  {
    \group_end:
    \cs_new:Npn \tl_to_other_str:n #1
    {
      \exp_after:wN \tl_to_other_str_loop:w \tl_to_str:n {#1} ~ %
      A ~ A ~ A ~ A ~ A ~ A ~ A ~ \q_mark \q_stop
    }
  \cs_new_nopar:Npn \tl_to_other_str_loop:w
    #1 ~ #2 ~ #3 ~ #4 ~ #5 ~ #6 ~ #7 ~ #8 ~ #9 \q_stop
  {
    \if_meaning:w A #8
      \tl_to_other_str_end:w
    \fi:
    \tl_to_other_str_loop:w
      #9 #1 * #2 * #3 * #4 * #5 * #6 * #7 * #8 * \q_stop
  }
  \cs_new_nopar:Npn \tl_to_other_str_end:w \fi: #1 \q_mark #2 * A #3 \q_stop
  { \fi: #2 }
}

(End definition for \tl_to_other_str:n. This function is documented on page ??.)
```

\str_gset_other:Nn This function could be done by using \tl_to_other_str:n within an x-expansion, but \str_gset_other_loop:w that would take a time quadratic in the size of the string. Instead, we can “leave the \str_gset_other_end:w

result behind us” in the input stream, to be captured into the expanding assignment. This gives us a linear time.

```

76 \group_begin:
77 \char_set_lccode:nn { '\* } { '\ }
78 \char_set_lccode:nn { '\A } { '\A }
79 \tl_to_lowercase:n
80 {
81   \group_end:
82   \cs_new_protected:Npn \str_gset_other:Nn #1#2
83   {
84     \tl_gset:Nx #1
85     {
86       \exp_after:wN \str_gset_other_loop:w \tl_to_str:n {#2} ~ %
87       A ~ A ~ A ~ A ~ A ~ A ~ A ~ A ~ A ~ A ~ \q_stop
88     }
89   }
90   \cs_new_nopar:Npn \str_gset_other_loop:w
91   #1 ~ #2 ~ #3 ~ #4 ~ #5 ~ #6 ~ #7 ~ #8 ~ #9 ~
92   {
93     \if_meaning:w A #9
94       \str_gset_other_end:w
95     \fi:
96     #1 * #2 * #3 * #4 * #5 * #6 * #7 * #8 * #9
97     \str_gset_other_loop:w *
98   }
99   \cs_new_nopar:Npn \str_gset_other_end:w \fi: #1 * A #2 \q_stop
100  { \fi: #1 }
101 }
```

(End definition for `\str_gset_other:Nn`. This function is documented on page ??.)

7.1.4 Functions unrelated to strings

`\use_i:nnnnnnnn` A function which may already be defined elsewhere.

```

102 \cs_if_exist:NF \use_i:nnnnnnnn
103  { \cs_new:Npn \use_i:nnnnnnnn #1#2#3#4#5#6#7#8 {#1} }
(End definition for \use_i:nnnnnnnn. This function is documented on page ??.)
```

`\str_aux_toks_range:nn` Some non-expandable functions (in this module, `\str_aux_escape:NNNn`, which is used by `\str_(g)input:Nn`) store pieces of their result in `\toks` registers. Those pieces are concatenated using `\str_aux_toks_range:nn`, which expects two integer registers, `\langle start \rangle` and `\langle end \rangle`, and expands to the contents of the `\toks` registers from `\langle start \rangle` (inclusive) to `\langle end \rangle` (exclusive). This function is also used in the `l3regex` module.

```

104 \cs_new:Npn \str_aux_toks_range:nn #1#2
105  {
106    \exp_after:wN \str_aux_toks_range:ww
107    \int_use:N \int_eval:w #1 \exp_after:wN ;
108    \int_use:N \int_eval:w #2 ;
109    \prg_break_point:n { }
```

```

110    }
111 \cs_new:Npn \str_aux_toks_range:ww #1 ; #2 ;
112 {
113   \if_num:w #1 = #2 \exp_stop_f:
114     \exp_after:wN \prg_map_break:
115   \fi:
116   \tex_the:D \tex_toks:D #1 \exp_stop_f:
117   \exp_after:wN \str_aux_toks_range:ww
118   \int_use:N \int_eval:w #1 + \c_one ; #2 ;
119 }
(End definition for \str_aux_toks_range:nn. This function is documented on page ??.)
```

7.2 Characters given by their position

\str_length:N
\str_length:n
\str_length_ignore_spaces:n
\str_length_unsafe:n
\str_length_aux:n
\str_length_loop:NNNNNNNN
The length of a string is found by first changing all spaces to other spaces using \tl_to_other_str:n, then counting characters 9 at a time. When the end is reached, #9 has the form X<digit>, the catcode test is true, the digit gets added to the sum, and the loop is terminated by \use_none_delimit_by_q_stop:w.

```

120 \cs_new_nopar:Npn \str_length:N { \exp_args:No \str_length:n }
121 \cs_new:Npn \str_length:n #1
122 { \exp_args:Nf \str_length_unsafe:n { \tl_to_other_str:n {#1} } }
123 \cs_new_nopar:Npn \str_length_unsafe:n #1
124 { \str_length_aux:n { \str_length_loop:NNNNNNNN #1 } }
125 \cs_new:Npn \str_length_ignore_spaces:n #1
126 {
127   \str_length_aux:n
128   { \exp_after:wN \str_length_loop:NNNNNNNN \tl_to_str:n {#1} }
129 }
130 \cs_new:Npn \str_length_aux:n #1
131 {
132   \int_eval:n
133   {
134     #1
135     { X \c_eight } { X \c_seven } { X \c_six }
136     { X \c_five } { X \c_four } { X \c_three }
137     { X \c_two } { X \c_one } { X \c_zero }
138     \q_stop
139   }
140 }
141 \cs_set:Npn \str_length_loop:NNNNNNNN #1#2#3#4#5#6#7#8#9
142 {
143   \if_catcode:w X #9
144     \exp_after:wN \use_none_delimit_by_q_stop:w
145   \fi:
146   \c_nine + \str_length_loop:NNNNNNNN
147 }
```

(End definition for \str_length:N. This function is documented on page ??.)

`\str_head:N` The cases of `\str_head_ignore_spaces:n` and `\str_head_unsafe:n` are mostly identical to `\tl_head:n`. As usual, `\str_head:N` expands its argument and hands it to `\str_head:n`. To circumvent the fact that TeX skips spaces when grabbing undelimited macro parameters, `\str_head_aux:w` takes an argument delimited by a space. If #1 starts with a non-space character, `\use_i_delimit_by_q_stop:nw` leaves that in the input stream. On the other hand, if #1 starts with a space, the `\str_head_aux:w` takes an empty argument, and the single (braced) space in the definition of `\str_head_aux:w` makes its way to the output. Finally, for an empty argument, the (braced) empty brace group in the definition of `\str_head:n` gives an empty result after passing through `\use_i_delimit_by_q_stop:nw`.

```

148 \cs_new_nopar:Npn \str_head:N { \exp_args:No \str_head:n }
149 \cs_set:Npn \str_head:n #1
150   {
151     \exp_after:wN \str_head_aux:w
152     \tl_to_str:n {#1}
153     { { } } ~ \q_stop
154   }
155 \cs_set_nopar:Npn \str_head_aux:w #1 ~ %
156   { \use_i_delimit_by_q_stop:nw #1 { ~ } }
157 \cs_new:Npn \str_head_ignore_spaces:n #1
158   { \exp_after:wN \use_i_delimit_by_q_stop:nw \tl_to_str:n {#1} { } \q_stop }
159 \cs_new_nopar:Npn \str_head_unsafe:n #1
160   { \use_i_delimit_by_q_stop:nw #1 { } \q_stop }
  
```

(End definition for `\str_head:N`. This function is documented on page ??.)

`\str_tail:N` As when fetching the head of a string, the cases “`ignore_spaces:n`” and “`unsafe:n`” are similar to `\tl_tail:n`. The more commonly used `\str_tail:n` function is a little bit more convoluted: hitting the front of the string with `\reverse_if:N \if_charcode:w \scan_stop:` removes the first character (which necessarily makes the test true, since it cannot match `\scan_stop:`). The auxiliary function inserts the required `\fi:` to close the conditional, and leaves the tail of the string in the input string. The details are such that an empty string has an empty tail.

```

161 \cs_new_nopar:Npn \str_tail:N { \exp_args:No \str_tail:n }
162 \cs_set:Npn \str_tail:n #1
163   {
164     \exp_after:wN \str_tail_aux:w
165     \reverse_if:N \if_charcode:w
166       \scan_stop: \tl_to_str:n {#1} X X \q_stop
167   }
168 \cs_set_nopar:Npn \str_tail_aux:w #1 X #2 \q_stop { \fi: #1 }
169 \cs_new:Npn \str_tail_ignore_spaces:n #1
170   {
171     \exp_after:wN \str_tail_aux_ii:w
172     \tl_to_str:n {#1} X { } X \q_stop
173   }
174 \cs_new_nopar:Npn \str_tail_unsafe:n #1
175   { \str_tail_aux_ii:w #1 X { } X \q_stop }
176 \cs_new_nopar:Npn \str_tail_aux_ii:w #1 #2 X #3 \q_stop { #2 }
  
```

(End definition for `\str_tail:N`. This function is documented on page ??.)

`\str_skip_do:nn` Removes `max(#1,0)` characters then leaves #2 in the input stream. We remove characters 7 at a time. When the number of characters to remove is not a multiple of 7, we need to remove less than 7 characters in the last step. This is done by inserting a number of X, which are discarded as if they were part of the string.

```

177 \cs_new:Npn \str_skip_do:nn #1
178 {
179     \if_num:w \int_eval:w #1 > \c_seven
180         \exp_after:wN \str_skip_aux:nnnnnnnnn
181     \else:
182         \exp_after:wN \str_skip_end:n
183     \fi:
184     {#1}
185 }
186 \cs_new:Npn \str_skip_aux:nnnnnnnnn #1#2#3#4#5#6#7#8#9
187 { \exp_args:Nf \str_skip_do:nn { \int_eval:n { #1 - \c_seven } } {#2} }
188 \cs_new:Npn \str_skip_end:n #1
189 {
190     \if_case:w \int_eval:w #1 \int_eval_end:
191         \str_skip_end_ii:nwn { XXXXXX }
192     \or: \str_skip_end_ii:nwn { XXXXX }
193     \or: \str_skip_end_ii:nwn { XXXX }
194     \or: \str_skip_end_ii:nwn { XXX }
195     \or: \str_skip_end_ii:nwn { XX }
196     \or: \str_skip_end_ii:nwn { X }
197     \or: \str_skip_end_ii:nwn { }
198     \else: \str_skip_end_ii:nwn { XXXXXX }
199     \fi:
200 }
201 \cs_new:Npn \str_skip_end_ii:nwn #1#2 \fi: #3
202 { \fi: \use_i:nnnnnnnn {#3} #1 }

(End definition for \str_skip_do:nn. This function is documented on page ??.)
```

`\str_collect_do:nn` Collects `max(#1,0)` characters, and feeds them as an argument to #2. Again, we grab 7 characters at a time. Instead of inserting a string of X to fill in to a multiple of 7, we insert empty groups, so that they disappear in this context where arguments are accumulated.

```

204 \cs_new:Npn \str_collect_do:nn #1#2
205 { \str_collect_aux:n {#1} { \str_collect_end_iii:nwNNNNNNN {#2} } }
206 \cs_new:Npn \str_collect_aux:n #1
207 {
208     \int_compare:nNnTF {#1} > \c_seven
209         { \str_collect_aux:nnNNNNNNN }
210         { \str_collect_end:n }
211         {#1}
212 }
213 \cs_new:Npn \str_collect_aux:nnNNNNNNN #1#2 #3#4#5#6#7#8#9
214 {
```

```

215 \exp_args:Nf \str_collect_aux:n
216   { \int_eval:n { #1 - \c_seven } }
217   { #2 #3#4#5#6#7#8#9 }
218 }
219 \cs_new:Npn \str_collect_end:n #1
220 {
221   \if_case:w \int_eval:w #1 \int_eval_end:
222     \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
223     \or: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
224     \or: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
225     \or: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
226     \or: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
227     \or: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
228     \or: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
229     \or: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
230     \else: \str_collect_end_ii:nwn { { } { } { } { } { } { } { } { } { } }
231   \fi:
232 }
233 \cs_new:Npn \str_collect_end_ii:nwn #1#2 \fi: #3
234   { \fi: #3 \q_stop #1 }
235 \cs_new:Npn \str_collect_end_iii:nwNNNNNNNN #1 #2 \q_stop #3#4#5#6#7#8#9
236   { #1 {#2#3#4#5#6#7#8#9} }

```

(End definition for `\str_collect_do:nn`. This function is documented on page ??.)

\str_item:Nn This is mostly shuffling arguments around to avoid measuring the length of the string more than once, and make sure that the parameters given to \str_skip_do:nn are necessarily within the bounds of the length of the string. The \str_item_ignore_spaces:nn function cheats a little bit in that it doesn't hand to \str_item_unsafe:nn an "other string". This is alright, as everything else is done with undelimited arguments.

\str_item:nn

\str_item_ignore_spaces:nn

\str_item_unsafe:nn

\str_item_aux:nn

```

237 \cs_new_nopar:Npn \str_item:Nn { \exp_args:No \str_item:nn }
238 \cs_new:Npn \str_item:nn #1#2
239 {
240     \exp_args:Nf \tl_to_str:n
241     { \exp_args:Nf \str_item_unsafe:nn { \tl_to_other_str:n {#1} } {#2} }
242 }
243 \cs_new:Npn \str_item_ignore_spaces:nn #1
244 { \exp_args:No \str_item_unsafe:nn { \tl_to_str:n {#1} } }
245 \cs_new_nopar:Npn \str_item_unsafe:nn #1#2
246 {
247     \exp_args:Nff \str_item_aux:nn
248     { \int_eval:n {#2} }
249     { \str_length_unsafe:n {#1} }
250     #1
251     \q_stop
252 }
253 \cs_new_nopar:Npn \str_item_aux:nn #1#2
254 {
255     \int_compare:nNnTF {#1} < \c_zero
256     {

```

```

257     \int_compare:nNnTF {#1} < {-#2}
258     { \use_none_delimit_by_q_stop:w }
259     {
260         \str_skip_do:nn { #1 + #2 }
261         { \use_i_delimit_by_q_stop:nw }
262     }
263 }
264 {
265     \int_compare:nNnTF {#1} < {#2}
266     {
267         \str_skip_do:nn {#1}
268         { \use_i_delimit_by_q_stop:nw }
269     }
270     { \use_none_delimit_by_q_stop:w }
271 }
272 }
```

(End definition for `\str_item:Nn`. This function is documented on page ??.)

`\str_substr:Nnn` Sanitize the string. Then evaluate the arguments, replacing them by `\c_zero` or `\c_max_int` if they are empty. This is done by using the construction
`\str_substr:nnn`
`\str_substr_ignore_spaces:nnn`
`\str_substr_unsafe:nnn`
`\str_substr_aux:www`
`\str_substr_aux:nww`
`\str_aux_normalize_range:nn`

which expands to the value of #2, followed by `\c_zero \c_zero` ; if #2 is an expression, and expands to `0\c_zero` ; otherwise. The same is done to the end-point of the range. Then limit the range to be at most the length of the string (this avoids needing to check for the end of the string when grabbing characters). Afterwards, skip characters, then keep some more, and finally drop the end of the string.

```

273 \cs_new_nopar:Npn \str_substr:Nnn { \exp_args:No \str_substr:nnn }
274 \cs_new:Npn \str_substr:nnn #1#2#3
275 {
276     \exp_args:Nf \tl_to_str:n
277     {
278         \exp_args:Nf \str_substr_unsafe:nnn
279         { \tl_to_other_str:n {#1} } {#2} {#3}
280     }
281 }
282 \cs_new:Npn \str_substr_ignore_spaces:nnn #1
283 { \exp_args:No \str_substr_unsafe:nnn { \tl_to_str:n {#1} } }
284 \cs_new:Npn \str_substr_unsafe:nnn #1#2#3
285 {
286     \exp_after:wN \str_substr_aux:www
287     \int_value:w \str_length_unsafe:n {#1} \exp_after:wN ;
288     \int_use:N \int_eval:w #2 + \c_zero \exp_after:wN ;
289     \int_use:N \int_eval:w \exp_args:Nf \str_substr_unsafe:nN {#3} \c_max_int ;
290     #1
291     \q_stop
292 }
293 \cs_new:Npn \str_substr_unsafe:nN #1 #2
294 { \tl_if_empty:nTF {#1} {#2} {#1} }
```

```

295 \cs_new:Npn \str_substr_aux:www #1; #2; #3;
296 {
297     \exp_args:Nf \str_substr_aux:n nw
298     { \str_aux_normalize_range:nn {#2} {#1} }
299     { \str_aux_normalize_range:nn {#3} {#1} }
300 }
301 \cs_new:Npn \str_substr_aux:n nw #1#2
302 {
303     \str_skip_do:nn {#1}
304     {
305         \exp_args:Nf \str_collect_do:nn
306         { \int_eval:n {#2 - #1} }
307         { \use_i_delimit_by_q_stop:nw }
308     }
309 }
310 \cs_new:Npn \str_aux_normalize_range:nn #1#2
311 {
312     \int_eval:n
313     {
314         \if_num:w #1 < \c_zero
315             \if_num:w #1 < - #2 \exp_stop_f:
316                 \c_zero
317             \else:
318                 #1 + #2
319             \fi:
320             \else:
321                 \if_num:w #1 < #2 \exp_stop_f:
322                     #1
323                 \else:
324                     #2
325                 \fi:
326             \fi:
327     }
328 }

```

(End definition for `\str_substr:Nnn`. This function is documented on page ??.)

7.3 String conditionals

`\str_if_eq:NN` The `nn` and `xx` variants are already defined in `\3basics`. Note that `\str_if_eq:NN` is different from `\tl_if_eq:NN` because it needs to ignore category codes.

```

329 \prg_new_conditional:Npnn \str_if_eq:NN #1#2 { p , TF , T , F }
330 {
331     \if_int_compare:w \pdfutex_strcmp:D { \tl_to_str:N #1 } { \tl_to_str:N #2 }
332     = \c_zero \prg_return_true: \else: \prg_return_false: \fi:
333 }

```

(End definition for `\str_if_eq:NN`. This function is documented on page ??.)

`\str_if_contains_char:NNT` Loop over the characters of the string, comparing character codes. We allow `#2` to be a single-character control sequence, hence the use of `\int_compare:nNnT` rather than `\int_compare:nNT`

`\str_if_contains_char:NNTF`

`\str_if_contains_char:nNTF`

`\str_if_contains_char_aux:NN`

`\str_if_contains_char_end:`

`\token_if_eq_charcode:NNT`. The loop is broken if character codes match. Otherwise we return “false”.

```

334 \prg_new_conditional:Npnn \str_if_contains_char:NN #1#2 { T , TF }
335   {
336     \exp_after:wN \str_if_contains_char_aux:NN \exp_after:wN #2
337       #1 { \prg_map_break:n { ? \fi: } }
338     \prg_break_point:n { }
339     \prg_return_false:
340   }
341 \prg_new_conditional:Npnn \str_if_contains_char:nN #1#2 { TF }
342   {
343     \exp_after:wN \str_if_contains_char_aux:NN \exp_after:wN #2
344       \tl_to_str:n {#1} { \prg_map_break:n { ? \fi: } }
345     \prg_break_point:n { }
346     \prg_return_false:
347   }
348 \cs_new_nopar:Npn \str_if_contains_char_aux:NN #1#2
349   {
350     \if_charcode:w #1 #2
351       \exp_after:wN \str_if_contains_char_end:
352     \fi:
353     \str_if_contains_char_aux:NN #1
354   }
355 \cs_new_nopar:Npn \str_if_contains_char_end:
356   { \prg_map_break:n { \prg_return_true: \use_none:n } }
(End definition for \str_if_contains_char:NNT and \str_if_contains_char:NNTF. These functions are documented on page ??.)
```

`\str_aux_octal_use:NTF` TeX dutifully detects octal digits for us: if #1 is an octal digit, then the right-hand side of the comparison is ’1#1, greater than 1. Otherwise, the right-hand side stops as ’1, and the conditional takes the `false` branch.

```

357 \prg_new_conditional:Npnn \str_aux_octal_use:N #1 { TF }
358   {
359     \if_num:w \c_one < '1 \token_to_str:N #1 \exp_stop_f:
360       #1 \prg_return_true:
361     \else:
362       \prg_return_false:
363     \fi:
364   }
(End definition for \str_aux_octal_use:NTF. This function is documented on page ??.)
```

`\str_aux_hexadecimal_use:NTF` TeX detects uppercase hexadecimal digits for us (see `\str_aux_octal_use:NTF`, but not the lowercase letters, which we need to detect and replace by their uppercase counterpart).

```

365 \prg_new_conditional:Npnn \str_aux_hexadecimal_use:N #1 { TF }
366   {
367     \if_num:w \c_two < "1 \token_to_str:N #1 \exp_stop_f:
368       #1 \prg_return_true:
369     \else:
370       \if_case:w \int_eval:w
```

```

371           \exp_after:wN ` \token_to_str:N #1 - 'a
372           \int_eval_end:
373             A
374           \or: B
375           \or: C
376           \or: D
377           \or: E
378           \or: F
379           \else:
380             \prg_return_false:
381             \exp_after:wN \use_none:n
382           \fi:
383           \prg_return_true:
384         \fi:
385       }

```

(End definition for `\str_aux_hexadecimal_use:NTF`. This function is documented on page 8.)

7.4 Conversions

7.4.1 Producing one byte or character

`\c_str_byte_0_tl` For each integer N in the range $[0, 255]$, we create a constant token list which holds three character tokens with category code other: the character with character code N , followed by the representation of N as two hexadecimal digits. The value -1 is given a default token list which ensures that later functions give an empty result for the input -1 . Simultaneously, we build a list of all bytes (from which we remove the null byte) in `\c_str_positive_bytes_tl`.

```

386 \group_begin:
387   \tl_clear:N \l_str_tmpa_tl
388   \char_set_catcode_other:n { \c_zero }
389   \tl_gset:Nx \g_str_result_tl { \tl_to_str:n { 0123456789ABCDEF } }
390   \tl_map_inline:Nn \g_str_result_tl
391     { \char_set_lccode:nn { '#1} { '#1} }
392   \tl_map_inline:Nn \g_str_result_tl
393     {
394       \tl_map_inline:Nn \g_str_result_tl
395         {
396           \char_set_lccode:nn { \c_zero } { "#1##1}
397           \tl_to_lowercase:n
398             {
399               \tl_const:cx
400                 { c_str_byte_ \int_eval:n {"#1##1} _tl }
401                 { ^@ #1 ##1 }
402                 \tl_put_right:Nn \l_str_tmpa_tl { ^@ }
403             }
404         }
405     }
406   \tl_const:Nx \c_str_positive_bytes_tl
407     { \exp_after:wN \use_none:n \l_str_tmpa_tl }

```

```

408 \group_end:
409 \tl_const:cn { c_str_byte_-1_tl } { { } \use_none:n { } }
(End definition for \c_str_byte_0_tl. This function is documented on page ??.)

\str_output_byte:n For now, no error detection, we simply pick either the byte or the hexadecimal representation of it from the three-character token list corresponding to the argument. The value -1 produces an empty result.
\str_output_byte:w
\str_output_hexadecimal:n
\str_output_hexadecimal:w
    \str_output_end:
        410 \cs_new:Npn \str_output_byte:n #1
        411     { \str_output_byte:w #1 \str_output_end: }
        412 \cs_new_nopar:Npn \str_output_byte:w
        413     {
        414         \exp_after:wN \exp_after:wN
        415         \exp_after:wN \use_i:nnn
        416         \cs:w c_str_byte_ \int_use:N \int_eval:w
        417     }
        418 \cs_new:Npn \str_output_hexadecimal:n #1
        419     { \str_output_hexadecimal:w #1 \str_output_end: }
        420 \cs_new_nopar:Npn \str_output_hexadecimal:w
        421     {
        422         \exp_after:wN \exp_after:wN
        423         \exp_after:wN \use_none:n
        424         \cs:w c_str_byte_ \int_use:N \int_eval:w
        425     }
        426 \cs_new_nopar:Npn \str_output_end:
        427     { \int_eval_end: _tl \cs_end: }
(End definition for \str_output_byte:n. This function is documented on page ??.)

```

7.4.2 Mapping functions for encoding conversion

```

\str_aux_gmap_result:N This maps the function #1 over all characters in \g_str_result_tl, which should be a
\str_aux_gmap_result_loop:NN byte string in most cases, sometimes a native string.
    428 \cs_new_protected_nopar:Npn \str_aux_gmap_result:N #1
    429     {
    430         \tl_gset:Nx \g_str_result_tl
    431             {
    432                 \exp_after:wN \str_aux_gmap_result_loop:NN
    433                 \exp_after:wN #1
    434                 \g_str_result_tl { ? \prg_map_break: }
    435                 \prg_break_point:n { }
    436             }
    437         }
    438 \cs_new_nopar:Npn \str_aux_gmap_result_loop:NN #1#2
    439     {
    440         \use_none:n #2
    441         #1#2
    442         \str_aux_gmap_result_loop:NN #1
    443     }
(End definition for \str_aux_gmap_result:N. This function is documented on page ??.)

```

\str_aux_gmap_internal_result:N This maps the function #1 over all character codes in \g_str_result_t1, which must be in the internal representation.
\str_aux_gmap_internal_result_loop:Nw

```

444 \cs_new_protected_nopar:Npn \str_aux_gmap_internal_result:N #1
445   {
446     \tl_gset:Nx \g_str_result_t1
447     {
448       \exp_after:wN \str_aux_gmap_internal_result_loop:Nww
449       \exp_after:wN #1
450       \g_str_result_t1 \s_t1 \q_stop \prg_map_break: \s_t1
451       \prg_break_point:n { }
452     }
453   }
454 \cs_new_nopar:Npn \str_aux_gmap_internal_result_loop:Nww #1 #2 \s_t1 #3 \s_t1
455   {
456     \use_none_delimit_by_q_stop:w #3 \q_stop
457     #1 {#3}
458     \str_aux_gmap_internal_result_loop:Nww #1
459   }

```

(End definition for \str_aux_gmap_internal_result:N. This function is documented on page ??.)

7.4.3 Unescape user input

The code of this section is used both here for \str_(g)input:Nn, and in the regular expression module to go through the regular expression once before actually parsing it. The goal in that case is to turn any character with a meaning in regular expressions (*, ?, {, etc.) into a marker indicating that this was a special character, and replace any escaped character by the corresponding unescaped character, so that the l3regex code can avoid caring about escaping issues (those can become quite complex to handle in combination with ranges in character classes).

The idea is to feed unescaped characters to one function, escaped characters to another, and feed \a, \e, \f, \n, \r, \t and \x converted to the appropriate character to a third function. Spaces are ignored unless escaped. For the \str_(g)input:Nn application, all the functions are simply \token_to_str:N (this ensures that spaces correctly get assigned category code 10). For the l3regex applications, the functions do some further tests on the character they receive.

\str_input:Nn	Simple wrappers around the internal \str_aux_escape>NNNn.
\str_ginput:Nn	<pre> 460 \cs_new_protected:Npn \str_input:Nn #1#2 461 { 462 \str_aux_escape:NNNn \token_to_str:N \token_to_str:N \token_to_str:N {#2} 463 \tl_set_eq:NN #1 \g_str_result_t1 464 } 465 \cs_new_protected:Npn \str_ginput:Nn #1#2 466 { 467 \str_aux_escape:NNNn \token_to_str:N \token_to_str:N \token_to_str:N {#2} 468 \tl_gset_eq:NN #1 \g_str_result_t1 469 } </pre>

(End definition for `\str_input:Nn` and `\str_ginput:Nn`. These functions are documented on page 3.)

`\str_escape_use:NNNn` Use the internal `\str_aux_escape:NNNn`, then leave the result in the input stream. This is used in `\Bgroup`.

```

470 \cs_new_protected:Npn \str_escape_use:NNNn #1#2#3#4
471 {
472     \str_aux_escape:NNNn #1#2#3 {#4}
473     \g_str_result_tl
474 }
```

(End definition for `\str_escape_use:NNNn`. This function is documented on page 7.)

`\str_aux_escape:NNNn` Most of the work is done within an `x`-expanding assignment, but the `\x` escape sequence cannot be done in that way. Therefore, we interrupt the assignment at each `\x` escape sequence, store the partial result in a `\toks` register, and at the end unpack all of the `\toks` registers to the left of the last chunk of `\g_str_result_tl`.

```

475 \cs_new_protected:Npn \str_aux_escape:NNNn #1#2#3#4
476 {
477     \group_begin:
478         \cs_set_nopar:Npn \str_aux_escape_unescaped:N {#1}
479         \cs_set_nopar:Npn \str_aux_escape_escaped:N {#2}
480         \cs_set_nopar:Npn \str_aux_escape_raw:N {#3}
481         \int_set:Nn \tex_escapechar:D {92}
482         \str_gset_other:Nn \g_str_result_tl {#4}
483         \int_zero:N \l_str_tmpa_int
484         \tl_gset:Nx \g_str_result_tl
485         {
486             \exp_after:wN \str_aux_escape_loop:N \g_str_result_tl
487             \q_recursion_tail \q_recursion_stop
488         }
489         \tl_gput_left:Nx \g_str_result_tl
490         { \str_aux_toks_range:nn \c_zero \l_str_tmpa_int }
491     \group_end:
492 }
493 \cs_new_nopar:Npn \str_aux_escape_loop:N #1
494 {
495     \cs_if_exist_use:cF { str_aux_escape_\token_to_str:N #1:w }
496     { \str_aux_escape_unescaped:N #1 }
497     \str_aux_escape_loop:N
498 }
499 \cs_new_nopar:cpn { str_aux_escape_ \c_backslash_str :w }
500     \str_aux_escape_loop:N #1
501 {
502     \cs_if_exist_use:cF { str_aux_escape_/\token_to_str:N #1:w }
503     { \str_aux_escape_escaped:N #1 }
504     \str_aux_escape_loop:N
505 }
```

(End definition for `\str_aux_escape:NNNn`. This function is documented on page ??.)

\str_aux_escape_unescaped:N Those functions are never called before being given a new meaning, so their definitions here don't matter.

\str_aux_escape_escaped:N

```
506 \cs_new_eq:NN \str_aux_escape_unescaped:N \prg_do_nothing:
507 \cs_new_eq:NN \str_aux_escape_escaped:N \prg_do_nothing:
508 \cs_new_eq:NN \str_aux_escape_raw:N \prg_do_nothing:
```

(End definition for \str_aux_escape_unescaped:N. This function is documented on page ??.)

\str_aux_escape_\q_recursion_tail:w The loop is ended upon seeing \q_recursion_tail. Spaces are ignored, and \a, \e, \f, \n, \r, \t take their meaning here.

\str_aux_escape_ :w

\str_aux_escape_/a:w

\str_aux_escape/_e:w

\str_aux_escape/_f:w

\str_aux_escape/_n:w

\str_aux_escape/_r:w

\str_aux_escape/_t:w

```
509 \cs_new_eq:cN
510 { str_aux_escape_ \c_backslash_str q_recursion_tail :w }
511 \use_none_delimit_by_q_recursion_stop:w
512 \cs_new_eq:cN
513 { str_aux_escape_ / \c_backslash_str q_recursion_tail :w }
514 \use_none_delimit_by_q_recursion_stop:w
515 \cs_new_nopar:cpn { str_aux_escape_~:w } { }
516 \cs_new_nopar:cpx { str_aux_escape_/a:w }
517 { \exp_not:N \str_aux_escape_raw:N \iow_char:N \^G }
518 \cs_new_nopar:cpx { str_aux_escape/_t:w }
519 { \exp_not:N \str_aux_escape_raw:N \iow_char:N \^I }
520 \cs_new_nopar:cpx { str_aux_escape/_n:w }
521 { \exp_not:N \str_aux_escape_raw:N \iow_char:N \^J }
522 \cs_new_nopar:cpx { str_aux_escape/_f:w }
523 { \exp_not:N \str_aux_escape_raw:N \iow_char:N \^L }
524 \cs_new_nopar:cpx { str_aux_escape/_r:w }
525 { \exp_not:N \str_aux_escape_raw:N \iow_char:N \^M }
526 \cs_new_nopar:cpx { str_aux_escape/_e:w }
527 { \exp_not:N \str_aux_escape_raw:N \iow_char:N \^ [ }
```

(End definition for \str_aux_escape_\q_recursion_tail:w. This function is documented on page ??.)

\str_aux_escape/_x:w

\str_aux_escape_x_test:N When \x is encountered, interrupt the assignment, and distinguish the cases of a braced or unbraced syntax. In the braced case, collect arbitrarily many hexadecimal digits, building the number in \l_str_char_int (using \str_aux_hexadecimal_use:NTF), and check that the run of digits was stopped by a closing brace. In the unbraced case, collect up to two hexadecimal digits, possibly less, building the character number in \l_str_char_int. In both cases, once all digits have been collected, use the TeX primitive \lowercase to produce that character, and use an \if_false: trick to restart the assignment.

\str_aux_escape_x_unbraced_i:N

\str_aux_escape_x_unbraced_ii:N

\str_aux_escape_x_braced_loop:N

\str_aux_escape_x_braced_end:N

\str_aux_escape_x_end:

```
528 \cs_new_nopar:cpn { str_aux_escape/_x:w } \str_aux_escape_loop:N
529 {
530 \if_false: { \fi: }
531 \tex_toks:D \l_str_tmpa_int \exp_after:wN { \g_str_result_tl }
532 \int_incr:N \l_str_tmpa_int
533 \int_zero:N \l_str_char_int
534 \str_aux_escape_x_test:N
535 }
536 \cs_new_protected_nopar:Npx \str_aux_escape_x_test:N #1
537 {
```

```

538 \exp_not:N \token_if_eq_charcode:NNTF \c_space_token #1
539   { \exp_not:N \str_aux_escape_x_test:N }
540   {
541     \l_str_char_int = "0
542     \exp_not:N \token_if_eq_charcode:NNTF \c_lbrace_str #1
543       { \exp_not:N \str_aux_escape_x_braced_loop:N }
544       { \exp_not:N \str_aux_escape_x_unbraced_i:N #1 }
545   }
546 }
547 \cs_new_nopar:Npn \str_aux_escape_x_unbraced_i:N #1
548   {
549     \str_aux_hexadecimal_use:NTF #1
550       { \str_aux_escape_x_unbraced_ii:N }
551       { \exp_stop_f: \str_aux_escape_x_end: #1 }
552   }
553 \cs_new_nopar:Npn \str_aux_escape_x_unbraced_ii:N #1
554   {
555     \token_if_eq_charcode:NNTF \c_space_token #1
556       { \str_aux_escape_x_unbraced_ii:N }
557       {
558         \str_aux_hexadecimal_use:NTF #1
559           { \exp_stop_f: \str_aux_escape_x_end: }
560           { \exp_stop_f: \str_aux_escape_x_end: #1 }
561       }
562   }
563 \cs_new_nopar:Npn \str_aux_escape_x_braced_loop:N #1
564   {
565     \token_if_eq_charcode:NNTF \c_space_token #1
566       { \str_aux_escape_x_braced_loop:N }
567       {
568         \str_aux_hexadecimal_use:NTF #1
569           { \str_aux_escape_x_braced_loop:N }
570           { \exp_stop_f: \str_aux_escape_x_braced_end:N #1 }
571       }
572   }
573 \cs_new_protected_nopar:Npx \str_aux_escape_x_braced_end:N #1
574   {
575     \exp_not:N \token_if_eq_charcode:NNTF \c_rbrace_str #1
576       { \exp_not:N \str_aux_escape_x_end: }
577       {
578         \msg_kernel_error:nn { str } { x-missing-brace }
579         \exp_not:N \str_aux_escape_x_end: #1
580       }
581   }
582 \group_begin:
583   \char_set_catcode_other:N \^^@
584   \cs_new_protected_nopar:Npn \str_aux_escape_x_end:
585   {
586     \tex_lccode:D \c_zero \l_str_char_int
587     \tl_to_lowercase:n

```

```

588     {
589         \tl_gset:Nx \g_str_result_tl
590         { \if_false: } \fi:
591         \str_aux_escape_raw:N ^^@
592         \str_aux_escape_loop:N
593     }
594 }
595 \group_end:
(End definition for \str_aux_escape/_x:w. This function is documented on page ??.)
```

7.4.4 Framework for encoding conversions

Most functions in this module expect to be working with “native” strings. Strings can also be stored as bytes, in one of many encodings, for instance UTF8. The bytes themselves can be expressed as character tokens with the relevant character code, or as pairs of hexadecimal digits, *etc.* The questions of going from arbitrary characters to bytes, and from bytes to T_EX tokens are mostly independent.

Conversions are done in four steps:

- “input” produces a string of bytes;
- “from” interprets the byte string in the old encoding, and converts it to a comma-list, each character becoming “⟨character code⟩,”;
- “to” encodes the internal comma list as a byte string in the new encoding;
- “output” escapes bytes as requested.

The process is modified in case one of the encoding is `internal` or `native`: then the input or output step is ignored.

```
\str_set_convert:Nnnn
\str_gset_convert:Nnnn
\str_convert_aux_i:NNnnn
\str_convert_aux_ii:wwnnn
\str_convert_aux_iii:nnF
\str_convert_aux_iv:nnnF
\str_convert_aux_v>NNnNN
```

The input string is stored in `\g_str_result_tl`, then we call the various conversion functions, which all act on `\g_str_result_tl`. The arguments #3 and #4 of the `aux_i` function are split into their ⟨encoding⟩ and ⟨escaping⟩ parts by `aux_ii`. The conversion function names are built by `aux_iii`, which first tries to use the name as supplied by the user, then filters it with `\str_aux_lowercase_alphanum:n`, and calls `aux_iv` to load the relevant definition file. In all cases, `aux_iii` ensures that the two required conversion functions are defined, with a fall-back to the native encoding with no escaping. Once this is done, `aux_v` does the main work:

- #1 is the encoding conversion function;
- #2 is the escaping function;
- #3 is the escaping name;
- #4 is the “native” encoding function (either “from” or “to”);
- #5 is `\use_i:nn` or `\use_ii:nn`.

When converting to the internal format, the escaping must be done first, then the encoding (this is controlled by #5). If the encoding is native, then the escaping is ignored and must be empty. Otherwise, the escaping #2 is performed.

```

596 \cs_new_protected:Npn \str_set_convert:Nnnn
597   { \str_convert_aux_i:NNnnn \tl_set_eq:NN }
598 \cs_new_protected:Npn \str_gset_convert:Nnnn
599   { \str_convert_aux_i:NNnnn \tl_gset_eq:NN }
600 \cs_new_protected:Npn \str_convert_aux_i:NNnnn #1#2#3#4#5
601   {
602     \group_begin:
603       \str_gset_other:Nn \g_str_result_tl {#5}
604
605     \exp_after:wN \str_convert_aux_ii:wwnnn
606       \tl_to_str:n {#3} /// \q_stop
607       { from } { input } \str_convert_from_native: \use_i:nn
608
609     \exp_after:wN \str_convert_aux_ii:wwnnn
610       \tl_to_str:n {#4} /// \q_stop
611       { to } { output } \str_convert_to_native: \use_ii:nn
612
613     \group_end:
614       #1 #2 \g_str_result_tl
615   }
616 \cs_new_protected:Npn \str_convert_aux_ii:wwnnn #1 / #2 // #3 \q_stop #4#5
617   {
618     \str_convert_aux_iii:nnF {#4} {#1} {native}
619     \str_convert_aux_iii:nnF {#5} {#2} { }
620     \exp_args:Ncc \str_convert_aux_v>NNnNN
621       { str_convert_#4_#1: } { str_convert_#5_#2: } {#2}
622   }
623 \cs_new_protected:Npn \str_convert_aux_iii:nnF #1#2#3
624   {
625     \cs_if_exist:cF { str_convert_#1_#2: }
626     {
627       \exp_args:Nx \str_convert_aux_iv:nnnF
628         { \str_aux_lowercase_alphanum:n {#2} }
629         {#1} {#2} {#3}
630     }
631   }
632 \cs_new_protected:Npn \str_convert_aux_iv:nnnF #1#2#3#4
633   {
634     \cs_if_exist:cF { str_convert_#2_#1: }
635     {
636       \group_begin:
637         \str_load_catcodes:
638         \str_load_one:n {#1}
639       \group_end:
640     }
641     \cs_if_exist:cTF { str_convert_#2_#1: }

```

```

642     { \cs_gset_eq:cc { str_convert_#2_#3: } { str_convert_#2_#1: } }
643     {
644         \msg_kernel_error:nnx { str } { unknown-#2 } {#3}
645         \cs_gset_eq:cc { str_convert_#2_#3: } { str_convert_#2_#4: }
646     }
647 }
648 \cs_new_protected:Npn \str_convert_aux_v:NNnNN #1#2#3#4#5
649 {
650     #5 { } {#1}
651     \cs_if_eq:NNTF #1 #4
652     {
653         \tl_if_empty:nF {#3}
654         { \msg_kernel_error:nnx { str } { native-ignore-escaping } {#3} }
655     }
656     { #2 }
657     #5 {#1} { }
658 }

```

(End definition for `\str_set_convert:Nnnn` and `\str_gset_convert:Nnnn`. These functions are documented on page ??.)

`\str_aux_lowercase_alphanum:n` This function keeps only letters and digits, with upper case letters converted to lower case.
`\str_aux_lowercase_alphanum_loop:N`

```

659 \cs_new:Npn \str_aux_lowercase_alphanum:n #1
660 {
661     \exp_after:wN \str_aux_lowercase_alphanum_loop:N
662     \tl_to_str:n {#1} { ? \prg_map_break: }
663     \prg_break_point:n { }
664 }
665 \cs_new:Npn \str_aux_lowercase_alphanum_loop:N #1
666 {
667     \use_none:n #1
668     \if_num:w '#1 < \c_ninety_one
669         \if_num:w '#1 < \c_sixty_five
670             \if_num:w \c_one < 1#1 \exp_stop_f:
671                 #1
672             \fi:
673         \else:
674             \str_output_byte:n { '#1 + \c_thirty_two }
675             \fi:
676     \else:
677         \if_num:w '#1 < \c_one_hundred_twenty_three
678             \if_num:w '#1 < \c_ninety_seven
679                 \else:
680                     #1
681                 \fi:
682             \fi:
683         \fi:
684     \str_aux_lowercase_alphanum_loop:N
685 }

```

(End definition for \str_aux_lowercase_alphanum:n. This function is documented on page ??.)

```
\str_convert_from_internal: Converting from the internal format to itself is of course trivial.  
\str_convert_to_internal:  
 686 \cs_new_protected_nopar:Npn \str_convert_from_internal: { }  
 687 \cs_new_protected_nopar:Npn \str_convert_to_internal: { }  
 (End definition for \str_convert_from_internal:. This function is documented on page ??.)
```

7.4.5 Loading encoding files

\str_load:n \str_load_one:n \str_load_alias:n Loading encoding or escaping files can be done in bulk by specifying a comma-list of encodings and escapings. Each name is normalized: only alphanumeric characters are kept, lowercased. The relevant file is loaded if it was not loaded already.

```
\str_load_alias_aux:nnn  
 688 \cs_new_protected:Npn \str_load:n #1  
 689 {  
 690   \group_begin:  
 691     \str_load_catcodes:  
 692     \clist_map_inline:nn {#1}  
 693     {  
 694       \exp_args:Nx \str_load_one:n  
 695       { \str_aux_lowercase_alphanum:n {#1} }  
 696     }  
 697   \group_end:  
 698 }  
 699 \cs_new_protected:Npn \str_load_one:n #1  
 700 {  
 701   \cs_if_exist:cF { str_convert_from_ #1 : }  
 702   {  
 703     \cs_if_exist:cF { str_convert_input_#1: }  
 704     {  
 705       \file_if_exist:nTF { l3str- #1 .def }  
 706       { \file_input:n { l3str- #1 .def } }  
 707       { \str_load_alias:n {#1} }  
 708     }  
 709   }  
 710 }  
 711 \cs_new_protected:Npn \str_load_alias:n #1  
 712 {  
 713   \exp_args:NNx \prop_get:NnNTF \g_str_aliases_prop {#1} \l_str_tmpa_tl  
 714   {  
 715     \str_load_one:n { \l_str_tmpa_tl }  
 716     \cs_if_exist:cTF  
 717     { str_convert_from_ \l_str_tmpa_tl : }  
 718     {  
 719       \str_load_alias_aux:nnn {#1} { \l_str_tmpa_tl } { from }  
 720       \str_load_alias_aux:nnn {#1} { \l_str_tmpa_tl } { to }  
 721     }  
 722     {  
 723       \str_load_alias_aux:nnn {#1} { \l_str_tmpa_tl } { input }  
 724       \str_load_alias_aux:nnn {#1} { \l_str_tmpa_tl } { output }
```

```

725         }
726     }
727     { \msg_kernel_error:nnx { str } { file-not-found } {#1} }
728   }
729 \cs_new_protected:Npn \str_load_alias_aux:nnn #1#2#3
730   { \cs_new_eq:cc { str_convert_#3_#1: } { str_convert_#3_#2: } }
(End definition for \str_load:n. This function is documented on page ??.)
```

\str_load_catcodes: Since encoding files may be loaded at arbitrary places in a T_EX document, including within verbatim mode, we set the catcodes of all characters appearing in any encoding definition file.

```

731 \cs_new_protected:Npn \str_load_catcodes:
732   {
733     \char_set_catcode_escape:N \\%
734     \char_set_catcode_group_begin:N \{%
735     \char_set_catcode_group_end:N \}%
736     \char_set_catcode_math_superscript:N \^%
737     \char_set_catcode_ignore:N \ %
738     \tl_map_function:nN { abcdefghijklmnopqrstuvwxyz_:ABCDEFN }%
739       \char_set_catcode_letter:N%
740     \tl_map_function:nN { 0123456789''?*+ }%
741       \char_set_catcode_other:N%
742     \char_set_catcode_comment:N \%
743     \int_set:Nn \tex_endlinechar:D {32}%
744   }
(End definition for \str_load_catcodes:. This function is documented on page ??.)
```

\str_convert_from_eight_bit:n

```

\str_convert_from_eight_bit_load:nn
\str_convert_from_eight_bit_load_missing:n
\str_convert_from_eight_bit_aux:N
745 \cs_new_protected:Npn \str_convert_from_eight_bit:n #1
746   {
747     \group_begin:
748       \int_zero:N \l_str_tmpa_int
749       \exp_last_unbraced:Nx \str_convert_from_eight_bit_load:nn
750         { \tl_use:c { c_str_encoding_#1_tl } }
751         { \q_stop \prg_map_break: } { }
752       \prg_break_point:n { }
753       \exp_last_unbraced:Nx \str_convert_from_eight_bit_load_missing:n
754         { \tl_use:c { c_str_encoding_#1_missing_tl } }
755         { \q_stop \prg_map_break: }
756       \prg_break_point:n { }
757       \str_aux_gmap_result:N \str_convert_from_eight_bit_aux:N
758     \group_end:
759   }
760 \cs_new_protected_nopar:Npn \str_convert_from_eight_bit_load:nn #1#2
761   {
762     \use_none_delimit_by_q_stop:w #1 \q_stop
763     \tex_dimen:D "#1 = \l_str_tmpa_int sp \scan_stop:
764     \tex_skip:D \l_str_tmpa_int = "#1 sp \scan_stop:
765     \tex_toks:D \l_str_tmpa_int \exp_after:wn { \int_value:w "#2 }
```

```

766   \tex_advance:D \l_str_tmpa_int \c_one
767   \str_convert_from_eight_bit_load:nn
768 }
769 \cs_new_protected_nopar:Npn \str_convert_from_eight_bit_load_missing:n #1
770 {
771   \use_none_delimit_by_q_stop:w #1 \q_stop
772   \tex_dimen:D "#1 = \l_str_tmpa_int sp \scan_stop:
773   \tex_skip:D \l_str_tmpa_int = "#1 sp \scan_stop:
774   \tex_toks:D \l_str_tmpa_int \exp_after:wn
775     { \int_use:N \c_str_replacement_char_int }
776   \tex_advance:D \l_str_tmpa_int \c_one
777   \str_convert_from_eight_bit_load_missing:n
778 }
779 \cs_new:Npn \str_convert_from_eight_bit_aux:N #1
780 {
781   #1 \s_tl
782   \if_num:w \tex_dimen:D '#1 < \l_str_tmpa_int
783     \if_num:w \tex_skip:D \tex_dimen:D '#1 = '#1 \exp_stop_f:
784       \tex_the:D \tex_toks:D \tex_dimen:D
785     \fi:
786   \fi:
787   \int_value:w '#1 \s_tl
788 }

```

(End definition for `\str_convert_from_eight_bit:n`. This function is documented on page ??.)

```

\str_convert_to_eight_bit:n
  \str_convert_to_eight_bit_load:nn
  \str_convert_to_eight_bit_aux:n
  \str_convert_to_eight_bit_aux_iin:
789 \cs_new_protected:Npn \str_convert_to_eight_bit:n #1
790 {
791   \group_begin:
792     \int_zero:N \l_str_tmpa_int
793     \exp_last_unbraced:Nx \str_convert_to_eight_bit_load:nn
794       { \tl_use:c { c_str_encoding_#1_tl } }
795       { \q_stop \prg_map_break: } { }
796     \prg_break_point:n { }
797     \str_aux_gmap_internal_result:N \str_convert_to_eight_bit_aux:n
798   \group_end:
799 }
800 \cs_new_protected_nopar:Npn \str_convert_to_eight_bit_load:nn #1#2
801 {
802   \use_none_delimit_by_q_stop:w #1 \q_stop
803   \tex_dimen:D "#2 = \l_str_tmpa_int sp \scan_stop:
804   \tex_skip:D \l_str_tmpa_int = "#2 sp \scan_stop:
805   \exp_args:NNf \tex_toks:D \l_str_tmpa_int
806     { \str_output_byte:n { "#1 } }
807   \tex_advance:D \l_str_tmpa_int \c_one
808   \str_convert_to_eight_bit_load:nn
809 }
810 \cs_new:Npn \str_convert_to_eight_bit_aux:n #1
811 {
812   \if_num:w #1 > \c_max_register_int

```

```

813     \msg_expandable_kernel_error:nnn
814     { str } { eight-bit-to-byte-overflow } {#1}
815 \else:
816     \if_num:w \tex_dimen:D #1 < \l_l_str_tmpa_int
817     \if_num:w \tex_skip:D \tex_dimen:D #1 = #1 \exp_stop_f:
818         \tex_the:D \tex_toks:D \tex_dimen:D #1 \exp_stop_f:
819             \exp_after:wN \exp_after:wN \exp_after:wN \use_none:nn
820         \fi:
821     \fi:
822     \str_convert_to_eight_bit_aux_i:n {#1}
823 \fi:
824 }
825 \cs_new:Npn \str_convert_to_eight_bit_aux_i:n #1
826 {
827     \if_num:w #1 < \c_two_hundred_fifty_six
828         \str_output_byte:n {#1}
829     \else:
830         \msg_expandable_kernel_error:nn { str } { eight-bit-to-byte }
831     \fi:
832 }
(End definition for \str_convert_to_eight_bit:n. This function is documented on page ??.)
```

```
\str_encoding_eight_bit:n
833 \cs_new_protected:Npn \str_encoding_eight_bit:n #1
834 {
835     \cs_new_protected:cpn { str_convert_from_#1: }
836     { \str_convert_from_eight_bit:n {#1} }
837     \cs_new_protected:cpn { str_convert_to_#1: }
838     { \str_convert_to_eight_bit:n {#1} }
839 }
(End definition for \str_encoding_eight_bit:n. This function is documented on page ??.)
```

7.4.6 Byte input and output

Strings of bytes may need to be stored in auxiliary files in safe “escaping” formats. Each such escaping is only loaded as needed. By default, on input any non-byte is filtered out, while the output simply consists in letting bytes through.

`\str_filter_bytes:n` In the case of pdfTeX, every character is a byte. For Unicode-aware engines, test the character code. Spaces have already been given the correct category code when this function is called.

```

840 \pdfTeX_if_engine:TF
841   { \cs_new_eq:NN \str_filter_bytes:n \use:n }
842   {
843     \cs_new_nopar:Npn \str_filter_bytes:n #1
844     {
845       \str_filter_bytes_aux:N #1
846       { ? \prg_map_break: }
847       \prg_break_point:n { } }
```

```

848     }
849     \cs_new_nopar:Npn \str_filter_bytes_aux:N #1
850     {
851         \use_none:n #1
852         \if_num:w '#1 < 256 \exp_stop_f: #1 \fi:
853         \str_filter_bytes_aux:N
854     }
855 }
```

(End definition for `\str_filter_bytes:n`. This function is documented on page ??.)

`\str_convert_input_:` The simplest input method removes non-bytes from `\g_str_result_tl`.

```

\str_convert_input_bytes:
856 \pdfTeX_if_engine:TF
857   { \cs_new_protected_nopar:Npn \str_convert_input_: { } }
858   {
859     \cs_new_protected_nopar:Npn \str_convert_input_:
860     {
861         \tl_gset:Nx \g_str_result_tl
862         { \exp_args:No \str_filter_bytes:n \g_str_result_tl }
863     }
864   }
865 \cs_new_eq:NN \str_convert_input_bytes: \str_convert_input_:
(End definition for \str_convert_input_:. This function is documented on page ??.)
```

`\str_convert_output_:` The simplest form of output leaves the bytes from the previous step of the conversion unchanged.

```

\str_convert_output_bytes:
866 \cs_new_protected_nopar:Npn \str_convert_output_: { }
867 \cs_new_eq:NN \str_convert_output_bytes: \str_convert_output_:
(End definition for \str_convert_output_:. This function is documented on page ??.)
```

7.4.7 Convert to and from native strings

`\str_convert_from_native:` Convert each character to its character code, one at a time.

```

\str_convert_from_native_aux:N
868 \cs_new_protected_nopar:Npn \str_convert_from_native:
869   { \str_aux_gmap_result:N \str_convert_from_native_aux:N }
870 \cs_new:Npn \str_convert_from_native_aux:N #1
871   { #1 \s_tl \int_value:w '#1 \s_tl }
(End definition for \str_convert_from_native_:. This function is documented on page ??.)
```

`\str_convert_to_native:` This function is based on the internal functions `\str_aux_convert_to_native:n` and `\str_aux_convert_to_native_step:n`. Loop through the comma-list, and call `\str_aux_convert_to_native_step:n` with the relevant integer argument. We need to store `\g_str_result_tl` in a temporary token list, because that global “result” is cleared silently by `\str_aux_convert_to_native:n`.

```

872 \cs_new_protected_nopar:Npn \str_convert_to_native:
873   {
874     \tl_set_eq:NN \l_str_tmpa_tl \g_str_result_tl
875     \str_aux_convert_to_native:n
876     {
```

```

877          \exp_after:wN \str_convert_to_native_aux:w
878          \l_str_tmpa_tl \s_tl { \q_stop \prg_map_break: } \s_tl
879      }
880  }
881 \cs_new_protected_nopar:Npn \str_convert_to_native_aux:w #1 \s_tl #2 \s_tl
882  {
883      \use_none_delimit_by_q_stop:w #2 \q_stop
884      \str_aux_convert_to_native_step:n {#2}
885      \str_convert_to_native_aux:w
886  }
(End definition for \str_convert_to_native:. This function is documented on page ??.)

\str_aux_convert_to_native:n
\str_aux_convert_to_native_step:n
\str_aux_convert_to_native_flush:
\str_aux_convert_to_native_filter:N
887 \cs_new_protected_nopar:Npn \str_aux_convert_to_native:n #1
888  {
889      \tex_lccode:D \c_zero \c_zero
890      \int_zero:N \l_str_tmpa_int
891      \tl_gclear:N \g_str_result_tl
892      #1
893      \prg_break_point:n { \str_aux_convert_to_native_flush: }
894  }
895 \cs_new_protected_nopar:Npn \str_aux_convert_to_native_step:n #1
896  {
897      \if_num:w \l_str_tmpa_int = \c_two_hundred_fifty_five
898          \str_aux_convert_to_native_flush:
899          \l_str_tmpa_int \c_zero
900      \fi:
901      \tex_advance:D \l_str_tmpa_int \c_one
902      \if_int_compare:w #1 > \c_max_char_int
903          \msg_kernel_error:nnx { str } { overflow } {#1}
904          \tex_lccode:D \l_str_tmpa_int \c_str_replacement_char_int
905      \else:
906          \tex_lccode:D \l_str_tmpa_int \int_eval:w #1 \int_eval_end:
907      \fi:
908  }
909 \cs_new_protected_nopar:Npn \str_aux_convert_to_native_flush:
910  {
911      \use:x
912      {
913          \tl_to_lowercase:n
914          {
915              \tl_gput_right:Nx \exp_not:N \g_str_result_tl
916              {
917                  \exp_after:wN \str_aux_convert_to_native_filter:N
918                  \c_str_positive_bytes_tl
919                  { ? = \c_zero \fi: \prg_map_break: }
920                  \prg_break_point:n { }
921              }
922          }
923      }

```

```

924    }
925 \group_begin:
926   \char_set_catcode_other:n { 0 }
927   \cs_new:Npn \str_aux_convert_to_native_filter:N #1
928   {
929     \if_num:w '#1 > \l_str_tmpa_int
930       \exp_after:wN \prg_map_break:
931     \fi:
932     \if_num:w \tex_lccode:D '#1 = \c_zero
933       ^^@
934     \else:
935       #1
936     \fi:
937     \str_aux_convert_to_native_filter:N
938   }
939 \group_end:
(End definition for \str_aux_convert_to_native:n. This function is documented on page ??.)
```

7.5 Messages

```

940 \msg_kernel_new:nnnn { str } { x-missing-brace }
941   { Missing~closing~brace~in~ \token_to_str:N \x ~byte~sequence. }
942   {
943     You~wrote~something~like~
944     '\iow_char:N\x\{ \int_to_hexadecimal:n { \l_str_char_int }\}.'.
945     The~closing~brace~is~missing.
946   }
947 \msg_kernel_new:nnnn { str } { overflow }
948   { Character~code~#1~too~big. }
949   {
950     \int_compare:nNnTF {#1} > { 1114111 }
951       { The-Unicode-standard-limits-code-points-to-1114111. }
952       {
953         The-pdfTeX-engine-only-supports-8-bit-characters:-
954         valid-character-codes-are-in-the-range-[0,255].-
955         To-manipulate-arbitrary-Unicode,~use-LuaTeX~or~XeTeX.
956       }
957   }
958 \msg_kernel_new:nnn { str } { convert-input }
959   { Input-scheme-'#1'-unknown. }
960 \msg_kernel_new:nnn { str } { convert-from }
961   { Encoding-'#1'-unknown. }
962 \msg_kernel_new:nnn { str } { convert-to }
963   { Encoding-'#1'-unknown.~Using~UTF-8. }
964 \msg_kernel_new:nnn { str } { convert-output }
965   { Output-scheme-'#1'-unknown. }
966 \msg_kernel_new:nnn { str } { to-native }
967   { Use-\str_set_convert:Nnn to-convert-to-native-strings. }
968 \msg_kernel_new:nnn { str } { unicode-surrogate }
```

```

969 { Code-point-#1-is-an-unpaired-surrogate. }
970 \msg_kernel_new:nnn { str } { utf16-surrogate }
971 { UTF-16-unpaired-surrogate-#1. }
972 \msg_kernel_new:nnn { str } { utf16-odd }
973 { UTF-16-dangling-byte-#1. }
974 \msg_kernel_new:nnn { str } { utf8-extra-conti }
975 { UTF-8-extra-continuation-byte-#1. }
976 \msg_kernel_new:nnn { str } { utf8-missing-conti }
977 { UTF-8-missing-continuation-byte-#1. }
978 \msg_kernel_new:nnn { str } { utf8-invalid-byte }
979 { Byte-#1-cannot-appear-in-UTF-8. }
980 \msg_kernel_new:nnn { str } { utf8-overlong }
981 { Overlong-UTF-8-byte-sequence-for-code-point-#1. }
982 \msg_kernel_new:nnn { str } { utf8-premature-end }
983 { Incomplete-last-UTF-8-character. }
984 \msg_kernel_new:nnn { str } { utf8-overflow }
985 { Code-point-#1-too-large-(UTF-8). }
986 \msg_kernel_new:nnn { str } { utf32-overflow }
987 { Code-point-too-large-(UTF-32-'#1'). }
988 \msg_kernel_new:nnn { str } { utf32-truncated }
989 { Truncated-UTF-32-string-'...#1'. }

```

7.6 Deprecated string functions

\str_length_skip_spaces:N
\str_length_skip_spaces:n

The naming scheme is a little bit more consistent with “ignore_spaces” instead of “skip_spaces”.

```

990 \cs_set:Npn \str_length_skip_spaces:N
991 { \exp_args:No \str_length_skip_spaces:n }
992 \cs_set_eq:NN \str_length_skip_spaces:n \str_length_ignore_spaces:n
(End definition for \str_length_skip_spaces:N and \str_length_skip_spaces:n. These functions are documented on page ??.)
993 
```

7.7 Escaping definition files

Several of those encodings are defined by the pdf file format. The following byte storage methods are defined:

- **bytes** (default), non-bytes are filtered out, and bytes are left untouched;
- **hex** or **hexadecimal**, as per the pdfTEX primitive \pdfescapehex
- **name**, as per the pdfTEX primitive \pdfescapename
- **string**, as per the pdfTEX primitive \pdfescapestring
- **url**, as per the percent encoding of urls.

7.7.1 Input methods

\str_convert_input_hex:
\str_convert_input_hexadecimal:
\str_convert_input_hex_aux:N
\str_convert_input_hex_aux_ii:N

Take chars two by two, and interpret each pair as the hexadecimal code for a byte. Anything else than hexadecimal digits is ignored. A string which contains an odd number of hexadecimal digits gets 0 appended to it: this is equivalent to appending a 0 in all cases, and dropping it if it is alone.

```

994  /*hex)
995  \cs_new_protected_nopar:Npn \str_convert_input_hex:
996  {
997      \group_begin:
998          \int_set:Nn \tex_escapechar:D { 92 }
999          \tl_gset:Nx \g_str_result_tl
1000         {
1001             \str_output_byte:w "
1002                 \exp_after:wN \str_convert_input_hex_aux:N
1003                 \g_str_result_tl 0 { ? 0 - \c_one \prg_map_break: }
1004                 \prg_break_point:n { \str_output_end: }
1005             }
1006         \group_end:
1007     }
1008 \cs_new_nopar:Npn \str_convert_input_hex_aux:N #1
1009 {
1010     \use_none:n #1
1011     \str_aux_hexadecimal_use:NTF #1
1012         \str_convert_input_hex_aux_ii:N
1013         \str_convert_input_hex_aux:N
1014     }
1015 \cs_new_nopar:Npn \str_convert_input_hex_aux_ii:N #1
1016 {
1017     \use_none:n #1
1018     \str_aux_hexadecimal_use:NTF #1
1019     {
1020         \str_output_end:
1021         \str_output_byte:w " \str_convert_input_hex_aux:N
1022     }
1023     \str_convert_input_hex_aux_ii:N
1024 }
1025 
```

(End definition for \str_convert_input_hex:. This function is documented on page ??.)

\str_convert_input_name:
\str_convert_input_name_aux:wNN
\str_convert_input_url:
\str_convert_input_url_aux:wNN

The \str_convert_input_name: function replaces each occurrence of # followed by two hexadecimal digits in \g_str_result_tl by the corresponding byte. The url function is identical, with escape character % instead of #. Thus we define the two together. The arguments of \str_tmp:w are the character code of # or % in hexadecimal, the name of the main function to define, and the name of the auxiliary which performs the loop.

The looping auxiliary #3 finds the next escape character, reads the following two characters, and tests them. The test \str_aux_hexadecimal_use:NTF leaves the upper-case digit in the input stream, hence we surround the test with \str_output_byte:w "

and `\str_output_end`. If both characters are hexadecimal digits, they should be removed before looping: this is done by `\use_i:nnn`. If one of the characters is not a hexadecimal digit, then feed "#1 to `\str_output_byte:w` to produce the escape character, and call the looping function followed by the two characters (remove `\use_i:nnn`).

```

1026  {*name | url}
1027  \cs_set_protected:Npn \str_tmp:w #1#2#3
1028  {
1029    \cs_new_protected_nopar:Npn #2
1030    {
1031      \group_begin:
1032        \int_set:Nn \tex_escapechar:D { 92 }
1033        \tl_gset:Nx \g_str_result_tl
1034        {
1035          \exp_after:wN #3 \g_str_result_tl
1036          #1 ? { ? \prg_map_break: }
1037          \prg_break_point:n { }
1038        }
1039      \group_end:
1040    }
1041  \cs_new_nopar:Npn #3 ##1##2##3
1042  {
1043    \str_filter_bytes:n {##1}
1044    \use_none:n ##3
1045    \str_output_byte:w "
1046      \str_aux_hexadecimal_use:NTF ##2
1047      {
1048        \str_aux_hexadecimal_use:NTF ##3
1049        { }
1050        { * \c_zero + '#1 \use_i:nn }
1051      }
1052      { 0 + '#1 \use_i:nn }
1053    \str_output_end:
1054    \use_i:nnn #3 ##2##3
1055  }
1056  }
1057  {/name | url}
1058  <name>\exp_after:wN \str_tmp:w \c_hash_str
1059  <name> \str_convert_input_name: \str_convert_input_name_aux:wNN
1060  <url>\exp_after:wN \str_tmp:w \c_percent_str
1061  <url> \str_convert_input_url: \str_convert_input_url_aux:wNN
(End definition for \str_convert_input_name:. This function is documented on page ??.)
```

`\str_convert_input_string:`
`\str_convert_input_string_aux:wN`
`\str_convert_input_string_aux:wNNN`
`\str_convert_input_string_aux:NNNNNN`

The `string` escaping is somewhat similar to the `name` and `url` escapings, with escape character `\`. The first step is to convert all three line endings, `^J`, `^M`, and `^M^J` to the common `^J`, as per the PDF specification. Then the following escape sequences are decoded.

`\n` Line feed (10)

`\r` Carriage return (13)

```

\t Horizontal tab (9)
\b Backspace (8)
\f Form feed (12)
\(
\)
\\ Backslash

\ddd (backslash followed by 1 to 3 octal digits) Byte ddd (octal), subtracting 256 in case
of overflow.

```

If followed by an end-of-line character, the backslash and the end-of-line are ignored. If followed by anything else, the backslash is ignored.

```

1062 /*string)
1063 \group_begin:
1064   \char_set_lccode:nn {'\*} {'\\}
1065   \char_set_catcode_other:N \^J
1066   \char_set_catcode_other:N \^M
1067   \tl_to_lowercase:n
1068   {
1069     \cs_new_protected_nopar:Npn \str_convert_input_string:
1070     {
1071       \group_begin:
1072         \int_set:Nn \tex_escapechar:D { 92 }
1073         \tl_gset:Nx \g_str_result_tl
1074         {
1075           \exp_after:wN \str_convert_input_string_aux:wN
1076             \g_str_result_tl \prg_map_break: ^M ?
1077             \prg_break_point:n { }
1078         }
1079         \tl_gset:Nx \g_str_result_tl
1080         {
1081           \exp_after:wN \str_convert_input_string_aux:wNN
1082             \g_str_result_tl * ?? { ? \prg_map_break: }
1083             \prg_break_point:n { }
1084         }
1085       \group_end:
1086     }
1087     \cs_new_nopar:Npn \str_convert_input_string_aux:wNNN #1 *#2#3#4
1088   }
1089   {
1090     \str_filter_bytes:n {#1}
1091     \use_none:n #4
1092     \str_output_byte:w '
1093     \str_aux_octal_use:NTF #2
1094     {
1095       \str_aux_octal_use:NTF #3

```

```

1096 {
1097     \str_aux_octal_use:NTF #4
1098 {
1099     \if_int_compare:w #2 > \c_three
1100         - 256
1101     \fi:
1102     \str_convert_input_string_aux:NNNNNN
1103 }
1104 { \str_convert_input_string_aux:NNNNNN ? }
1105 }
1106 { \str_convert_input_string_aux:NNNNNN ?? }
1107 }
1108 {
1109     \prg_case_str:xxn {#2}
1110 {
1111     { \c_backslash_str } { 134 }
1112     { ( } { 50 }
1113     { ) } { 51 }
1114     { r } { 15 }
1115     { f } { 14 }
1116     { n } { 12 }
1117     { t } { 11 }
1118     { b } { 10 }
1119     { ^^J } { 0 - \c_one }
1120 }
1121 { 0 - \c_one \use_i:nn }
1122 }
1123 \str_output_end:
1124 \use_i:nn \str_convert_input_string_aux:wNNN #2#3#4
1125 }
1126 \cs_new_nopar:Npn \str_convert_input_string_aux:NNNNNN #1#2#3#4#5#6
1127 { \str_output_end: \str_convert_input_string_aux:wNNN }
1128 \cs_new_nopar:Npn \str_convert_input_string_aux:wN #1 ^^M #2
1129 {
1130     #1 ^^J
1131     \if_charcode:w ^^J #2
1132         \exp_after:wN \use_i:nn
1133     \fi:
1134     \str_convert_input_string_aux:wN #2
1135 }
1136 \group_end:
1137 
```

(End definition for \str_convert_input_string:. This function is documented on page ??.)

7.7.2 Output methods

\str_convert_output_hex: Loop and convert each byte to hexadecimal.

```

\str_convert_output_hexdecimal:
1138 {*hex}
1139 \cs_new_protected_nopar:Npn \str_convert_output_hex:

```

```

1140 { \str_aux_gmap_result:N \str_convert_output_hex_aux:N }
1141 \cs_new_nopar:Npn \str_convert_output_hex_aux:N #1
1142 { \str_output_hexadecimal:n { '#1' } }
1143 
```

(End definition for `\str_convert_output_hex`.. This function is documented on page ??.)

\str_convert_output_name: For each byte, test whether it should be output as is, or be “hash-encoded”. Roughly, bytes outside the range [“2A”, “7E] are hash-encoded. We keep two lists of exceptions: characters in `\c_str_convert_output_name_not_str` are not hash-encoded, and characters in the `\c_str_convert_output_name_str` are encoded.

```

1144 (*name)
1145 \str_const:Nn \c_str_convert_output_name_not_str { ! " $ & ' } %$
1146 \str_const:Nn \c_str_convert_output_name_str { {} />[] }
1147 \cs_new_protected_nopar:Npn \str_convert_output_name:
1148 { \str_aux_gmap_result:N \str_convert_output_name_aux:N }
1149 \cs_new_nopar:Npn \str_convert_output_name_aux:N #1
1150 {
1151     \str_convert_output_name_aux:NTF #1 {#1}
1152     { \c_hash_str \str_output_hexadecimal:n {'#1} }
1153 }
1154 \prg_new_conditional:Npnn \str_convert_output_name_aux:N #1 { TF }
1155 {
1156     \if_num:w '#1 < "2A \exp_stop_f:
1157         \str_if_contains_char:NNTF \c_str_convert_output_name_not_str #1
1158             \prg_return_true: \prg_return_false:
1159     \else:
1160         \if_num:w '#1 > "7E \exp_stop_f:
1161             \prg_return_false:
1162         \else:
1163             \str_if_contains_char:NNTF \c_str_convert_output_name_str #1
1164                 \prg_return_false: \prg_return_true:
1165             \fi:
1166         \fi:
1167     }
1168 
```

(End definition for `\str_convert_output_name`.. This function is documented on page ??.)

\str_convert_output_string: Any character below (and including) space, and any character above (and including) `\del`, are converted to octal. One backslash is added before each parenthesis and backslash.

```

1169 (*string)
1170 \str_const:Nx \c_str_convert_output_string_str
1171 { \c_backslash_str ( ) }
1172 \cs_new_protected_nopar:Npn \str_convert_output_string:
1173 { \str_aux_gmap_result:N \str_convert_output_string_aux:N }
1174 \cs_new_nopar:Npn \str_convert_output_string_aux:N #1
1175 {
1176     \str_convert_output_string_aux:NTF #1
1177     {
1178         \str_if_contains_char:NNT

```

```

1179          \c_str_convert_output_string_str #1
1180          { \c_backslash_str }
1181          #1
1182      }
1183      {
1184          \c_backslash_str
1185          \int_div_truncate:nn {'#1} {64}
1186          \int_mod:nn { \int_div_truncate:nn {'#1} \c_eight } \c_eight
1187          \int_mod:nn {'#1} \c_eight
1188      }
1189  }
1190 \prg_new_conditional:Npnn \str_convert_output_string_aux:N #1 { TF }
1191  {
1192      \if_num:w '#1 < "21 \exp_stop_f:
1193          \prg_return_false:
1194      \else:
1195          \if_num:w '#1 > "7E \exp_stop_f:
1196              \prg_return_false:
1197          \else:
1198              \prg_return_true:
1199          \fi:
1200      \fi:
1201  }
1202 </string>
(End definition for \str_convert_output_string:. This function is documented on page ??.)
```

\str_convert_output_url: This function is similar to **\str_convert_output_name:**, escaping different characters.

```

1203  {*url}
1204  \cs_new_protected_nopar:Npn \str_convert_output_url:
1205  { \str_aux_gmap_result:N \str_convert_output_url_aux:N }
1206  \cs_new_nopar:Npn \str_convert_output_url_aux:N #1
1207  {
1208      \str_convert_output_url_aux:NTF #1 {#1}
1209      { \c_percent_str \str_output_hexadecimal:n { '#1 } }
1210  }
1211 \prg_new_conditional:Npnn \str_convert_output_url_aux:N #1 { TF }
1212  {
1213      \if_num:w '#1 < "41 \exp_stop_f:
1214          \str_if_contains_char:nNTF { "-.<> } #1
1215              \prg_return_true: \prg_return_false:
1216          \else:
1217              \if_num:w '#1 > "7E \exp_stop_f:
1218                  \prg_return_false:
1219              \else:
1220                  \str_if_contains_char:nNTF { [ ] } #1
1221                      \prg_return_false: \prg_return_true:
1222                  \fi:
1223              \fi:
1224  }
1225 </url>
```

(End definition for \str_convert_output_url:. This function is documented on page ??.)

7.8 Encoding definition files

The `native` and `internal` encodings are automatically defined. Other encodings are loaded as needed. The following encodings are supported:

- UTF-8;
- UTF-16, big-endian, little-endian, or with byte order mark;
- UTF-32, big-endian, little-endian, or with byte order mark;
- the ISO 8859 code pages, numbered from 1 to 16, skipping the nonexistent ISO 8859-12.

7.8.1 utf-8 support

1226 `(*utf8)`

`\str_convert_to_utf8:` Loop through the internal string, and convert each character to the UTF-8 representation.
`\str_aux_to_utf_viii:n` The details are messy.

```
1227 \cs_new_protected_nopar:cpn { str_convert_to_utf8: }
1228   { \str_aux_gmap_internal_result:N \str_aux_to_utf_viii:n }
1229 \cs_new:Npn \str_aux_to_utf_viii:n #1
1230   {
1231     \str_aux_to_utf_viii:nnnnw
1232       {#1} { \c_minus_one + \c_zero * \use_none:n }
1233       { 128 } { \c_zero }
1234       { 32 } { 192 }
1235       { 16 } { 224 }
1236       { 8 } { 240 }
1237     \q_stop
1238   }
1239 \cs_new_nopar:Npn \str_aux_to_utf_viii:nnnnw #1#2#3#4 #5 \q_stop
1240   {
1241     \if_num:w #1 < #3 \exp_stop_f:
1242       \str_output_byte:n { #1 + #4 }
1243     \else:
1244       \exp_args:Nf \str_aux_to_utf_viii:nnnnw
1245         { \int_div_truncate:nn {#1} {64} }
1246         {#1}
1247         #5 \q_stop
1248     \fi:
1249       \str_output_byte:n { #2 - 64 * ( #1 - \c_two ) }
1250   }
```

(End definition for \str_convert_to_utf8:. This function is documented on page ??.)

\str_convert_from_utf8: In the UTF-8 encoding, bytes in the range [0, "7F] stand for themselves, bytes in the range ["80, "BF] are continuation bytes, and larger bytes must be followed by a number of continuation bytes. Documentation to come.
\str_aux_from_utf_viii:N
\str_aux_from_utf_viii:wwN
\str_aux_from_utf_viii:wNnnwN
\str_aux_from_utf_viii_overflow:w
\str_aux_from_utf_viii_error:

```

1251 \cs_new_protected_nopar:cpn { str_convert_from_utf8: }
1252 {
1253     \tl_gset:Nx \g_str_result_tl
1254     {
1255         \exp_after:wN \str_aux_from_utf_viii:N \g_str_result_tl
1256         { \prg_map_break: \str_aux_from_utf_viii_error: }
1257         \prg_break_point:n { }
1258     }
1259 }
1260 \cs_new_nopar:Npn \str_aux_from_utf_viii:N #1
1261 {
1262     #1
1263     \if_num:w '#1 < "C0 \exp_stop_f:
1264         \s_tl
1265         \if_num:w '#1 < "80 \exp_stop_f:
1266             \int_value:w '#1
1267         \else:
1268             \msg_expandable_kernel_error:nnn
1269                 { str } { utf8-extra-conti } {#1}
1270             \int_use:N \c_str_replacement_char_int
1271         \fi:
1272     \else:
1273         \if_num:w '#1 < "F5 \exp_stop_f:
1274             \exp_after:wN \str_aux_from_utf_viii:wwN
1275                 \int_value:w \int_eval:n { '#1 - "C0 }
1276         \else:
1277             \s_tl
1278             \msg_expandable_kernel_error:nnn
1279                 { str } { utf8-invalid-byte } {#1}
1280             \int_use:N \c_str_replacement_char_int
1281         \fi:
1282     \fi:
1283     \s_tl
1284     \use_none_delimit_by_q_stop:w {"80} {"800} {"10000} {"110000} \q_stop
1285     \str_aux_from_utf_viii:N
1286 }
1287 \cs_new_nopar:Npn \str_aux_from_utf_viii:wwN
1288     #1 \s_tl #2 \str_aux_from_utf_viii:N #3
1289 {
1290     \use_none:n #3
1291     \if_num:w \int_eval:w ( '#3 + "20 ) / "40 = \c_three
1292         #3
1293         \exp_after:wN \str_aux_from_utf_viii:wNnnwN
1294             \int_value:w \int_eval:n { #1 * "40 + '#3 - "80 }
1295     \else:
1296         \s_tl

```

```

1297           \msg_expandable_kernel_error:nnn
1298             { str } { utf8-missing-conti } {#3}
1299             \int_use:N \c_str_replacement_char_int
1300           \fi:
1301           \s_tl
1302           #2
1303           \str_aux_from_utf_viii:N #3
1304         }
1305 \cs_new_nopar:Npn \str_aux_from_utf_viii:wNnnwN
1306   #1 \s_tl #2#3#4 #5 \str_aux_from_utf_viii:N #6
1307   {
1308     \if_num:w #1 < #4
1309       \s_tl
1310       \if_num:w #1 < #3 \exp_stop_f:
1311         \msg_expandable_kernel_error:nnn
1312           { str } { utf8-overlong } {#1}
1313           \int_use:N \c_str_replacement_char_int
1314       \else:
1315         #1
1316       \fi:
1317     \else:
1318       \if_meaning:w \q_stop #5
1319         \str_aux_from_utf_viii_overflow:w #1
1320       \fi:
1321       \exp_after:wN \str_aux_from_utf_viii:wwN
1322       \int_value:w \int_eval:n { #1 - #4 }
1323     \fi:
1324     \s_tl
1325     #2 {#4} #5
1326     \str_aux_from_utf_viii:N
1327   }
1328 \cs_new_nopar:Npn \str_aux_from_utf_viii_overflow:w #1 \fi: #2 \fi:
1329   {
1330     \fi: \fi:
1331     \msg_expandable_kernel_error:nnn
1332       { str } { utf8-overflow } {#1}
1333       \int_use:N \c_str_replacement_char_int
1334   }
1335 \cs_new_nopar:Npn \str_aux_from_utf_viii_error:
1336   {
1337     \s_tl
1338     \msg_expandable_kernel_error:nn
1339       { str } { utf8-premature-end }
1340       \int_use:N \c_str_replacement_char_int \s_tl
1341       \prg_map_break:
1342   }
(End definition for \str_convert_from_utf8:. This function is documented on page ??.)
1343 
```

7.8.2 utf-16 support

The definitions are done in a category code regime where the bytes 254 and 255 used by the byte order mark have catcode “other”.

```

1344  {*utf16}
1345  \group_begin:
1346    \char_set_catcode_other:N \^fe
1347    \char_set_catcode_other:N \^ff

```

\str_convert_to_utf16: Convert characters one by one in a loop, with different behaviours depending on the character code:

- \str_convert_to_utf16be:
\str_aux_to_utf_xvi:n
- [0, 55295] converted to two bytes;
 - [55296, 57343] cannot be converted, replaced by the replacement character;
 - [57344, 65535] converted to two bytes;
 - [65536, 1114111] converted to a pair of surrogates, each two bytes.

For the duration of this operation, \str_tmp:w is defined as a function to convert a number in the range [0, 65536] to a pair of bytes (either big endian or little endian).

```

1348  \cs_new_protected_nopar:cpx { str_convert_to_utf16: }
1349  {
1350    \exp_not:c { str_convert_to_utf16be: }
1351    \exp_not:n { \tl_gput_left:Nx \g_str_result_tl { ^fe ^ff } }
1352  }
1353  \cs_new_protected_nopar:cpn { str_convert_to_utf16be: }
1354  {
1355    \cs_set_eq:NN \str_tmp:w \str_aux_to_utf_xvi_be:n
1356    \str_aux_gmap_internal_result:N \str_aux_to_utf_xvi:n
1357  }
1358  \cs_new_protected_nopar:cpn { str_convert_to_utf16le: }
1359  {
1360    \cs_set_eq:NN \str_tmp:w \str_aux_to_utf_xvi_le:n
1361    \str_aux_gmap_internal_result:N \str_aux_to_utf_xvi:n
1362  }
1363  \cs_new_nopar:Npn \str_aux_to_utf_xvi:n #1
1364  {
1365    \if_int_compare:w #1 < "D800 \exp_stop_f:
1366      \str_tmp:w {#1}
1367    \else:
1368      \if_int_compare:w #1 < "10000 \exp_stop_f:
1369        \if_int_compare:w #1 < "E000 \exp_stop_f:
1370          \msg_expandable_kernel_error:nnn
1371            { str } { unicode-surrogate } {#1}
1372          \str_tmp:w { \c_str_replacement_char_int }
1373        \else:
1374          \str_tmp:w {#1}
1375        \fi:

```

```

1376     \else:
1377         \exp_args:Nf \str_tmp:w { \int_div_truncate:nn {#1} {"400} + "D800 }
1378         \exp_args:Nf \str_tmp:w { \int_mod:nn {#1} {"400} + "DC00 }
1379     \fi:
1380     \fi:
1381 }
1382 \cs_new_nopar:Npn \str_aux_to_utf_xvi_be:n #1
1383 {
1384     \str_output_byte:n { \int_div_truncate:nn {#1} {"100} }
1385     \str_output_byte:n { \int_mod:nn {#1} {"100} }
1386 }
1387 \cs_new_nopar:Npn \str_aux_to_utf_xvi_le:n #1
1388 {
1389     \str_output_byte:n { \int_mod:nn {#1} {"100} }
1390     \str_output_byte:n { \int_div_truncate:nn {#1} {"100} }
1391 }

```

(End definition for `\str_convert_to_utf16:`. This function is documented on page ??.)

`\str_convert_from_utf16:` Define `\str_tmp:w` to take two arguments and return the character code of the first one if the string is big-endian, and the second one if the string is little-endian. If the endianness is not known, look for a byte order mark to decide.

```

1392 \str_aux_from_utf_xvi_bom>NNw
1393     \cs_new_protected_nopar:cpn { str_convert_from_utf16be: }
1394     { \str_aux_from_utf_xvi:No 1 { \g_str_result_tl } }
1395     \cs_new_protected_nopar:cpn { str_convert_from_utf16le: }
1396     { \str_aux_from_utf_xvi:No 2 { \g_str_result_tl } }
1397     \cs_new_protected_nopar:cpn { str_convert_from_utf16: }
1398     {
1399         \exp_after:wN \str_aux_from_utf_xvi_bom:NNw
1400         \g_str_result_tl \scan_stop: \scan_stop: \scan_stop:
1401     }
1402 \cs_new_protected_nopar:Npn
1403     \str_aux_from_utf_xvi_bom:NNw #1#2#3\scan_stop:
1404 {
1405     \str_if_eq:nnTF { #1#2 } { ^~ff ^~fe }
1406     { \str_aux_from_utf_xvi:No 2 {#3} }
1407     {
1408         \str_if_eq:nnTF { #1#2 } { ^~fe ^~ff }
1409         { \str_aux_from_utf_xvi:No 1 {#3} }
1410         { \str_aux_from_utf_xvi:No 1 {#1#2#3} }
1411     }
1412 \cs_new_protected_nopar:Npn \str_aux_from_utf_xvi:No #1#2
1413 {
1414     \cs_set_nopar:Npn \str_tmp:w ##1 ##2 { ` ## #1 }
1415     \tl_gset:Nx \g_str_result_tl
1416     {
1417         \exp_after:wN \str_aux_from_utf_xvi:NN
1418         #2 \scan_stop: \scan_stop:
1419         \prg_break_point:n { }

```

```

1420      }
1421  }

```

(End definition for \str_convert_from_utf16:, \str_convert_from_utf16be:, and \str_convert_from_utf16le:. These functions are documented on page ??.)

```

\str_aux_from_utf_xvi:NN
\str_aux_from_utf_xvi>NNwNNN
\str_aux_from_utf_xvi_end:Nw
\str_aux_from_utf_xvi_error>NNw
\str_aux_from_utf_xvi_error>NNN

```

When \str_aux_from_utf_xvi:NN is called, \str_tmp:w is such that \str_tmp:w #1#2 expands to '#1 if the string is big-endian, and '#2 if the string is little-endian. If the code unit (a pair of characters) does not represent a surrogate, the \if_case:w construction expands to nothing, and we leave in the input stream *characters* \s_t1 *char code* \s_t1, and move on to the next code unit. When the end is found, we check for the case of an odd-length string (an error) and end the mapping.

Surrogates are characterized by a most significant byte in the ranges ["D8, "DB] and ["DC, "DF], detected by dividing the character code by 4 (ε -TeX rounds to nearest, ties away from zero). Here, a trail surrogate is invalid, replaced by the replacement character. Lead surrogates are treated by \str_aux_from_utf_xvi>NNwNNN, which grabs the next two characters, checks for a premature end, and checks whether the code unit is a trailing surrogate. If it is, leave *characters* \s_t1 *char code* \s_t1 in the input stream and move on to the next code unit. Otherwise, raise an error, and continue parsing, replacing only the first code unit (the leading surrogate) by the replacement character.

```

1422  \cs_new:Npn \str_aux_from_utf_xvi:NN #1#2
1423  {
1424    \if_meaning:w \scan_stop: #2
1425    \str_aux_from_utf_xvi_end:Nw #1
1426  \fi:
1427  \if_case:w
1428    \int_eval:w ( \str_tmp:w #1#2 - "D6 ) / \c_four \int_eval_end:
1429    \or: \exp_after:wN \str_aux_from_utf_xvi>NNwNNN
1430    \or: \exp_after:wN \str_aux_from_utf_xvi_error>NNw
1431  \fi:
1432  #1#2 \s_t1
1433  \int_eval:n { "100 * \str_tmp:w #1#2 + \str_tmp:w #2#1 } \s_t1
1434  \str_aux_from_utf_xvi:NN
1435 }
1436 \cs_new:Npn \str_aux_from_utf_xvi>NNwNNN #1#2 \s_t1 #3 \s_t1 #4#5#6
1437 {
1438  \if_meaning:w \scan_stop: #6
1439  \str_aux_from_utf_xvi_error>NNN #1#2#5
1440  \fi:
1441  \if_num:w \int_eval:w ( \str_tmp:w #5#6 - "DA ) / \c_four = \c_one
1442  #1 #2 #5 #6 \s_t1
1443  \int_eval:n
1444  {
1445    ( "100 * \str_tmp:w #1#2 + \str_tmp:w #2#1 - "D800 ) * "400
1446    + "100 * \str_tmp:w #4#5 + \str_tmp:w #5#4 - "DC00
1447  }
1448  \s_t1
1449  \exp_after:wN \use_i:nnn
1450 \else:

```

```

1451          \str_aux_from_utf_xvi_error>NNw #1#2 \s_tl \s_tl
1452          \fi:
1453          #4#5#6
1454      }
1455  \cs_new:Npn \str_aux_from_utf_xvi_end:Nw #1 \fi:
1456  {
1457      \fi:
1458      \if_meaning:w \scan_stop: #1
1459      \else:
1460          #1 \s_tl
1461          \msg_expandable_kernel_error:nnn
1462              { str } { utf16-odd } { #1 }
1463              \int_use:N \c_str_replacement_char_int \s_tl
1464          \fi:
1465          \prg_map_break:
1466      }
1467  \cs_new:Npn \str_aux_from_utf_xvi_error>NNw #1#2 \s_tl #3 \s_tl
1468  {
1469      #1 #2 \s_tl
1470      \msg_expandable_kernel_error:nnn
1471          { str } { utf16-surrogate } { #1#2 }
1472          \int_use:N \c_str_replacement_char_int \s_tl
1473      }
1474  \cs_new:Npn \str_aux_from_utf_xvi_error>NNN #1#2#3
1475  {
1476      \if_meaning:w \scan_stop: #3
1477          #1#2 \s_tl
1478          \msg_expandable_kernel_error:nnn
1479              { str } { utf16-surrogate } { #1#2 }
1480      \else:
1481          #1#2#3 \s_tl
1482          \msg_expandable_kernel_error:nnn
1483              { str } { utf16-odd } { #1#2#3 }
1484      \fi:
1485      \int_use:N \c_str_replacement_char_int \s_tl
1486      \prg_map_break:
1487  }

(End definition for \str_aux_from_utf_xvi:NN. This function is documented on page ??.)

Restore the original catcodes of bytes 254 and 255.

1488 \group_end:
1489 〈/utf16〉

```

7.8.3 utf-32 support

The definitions are done in a category code regime where the bytes 0, 254 and 255 used by the byte order mark have catcode “other”.

```

1490  {*utf32}
1491  \group_begin:
1492      \char_set_catcode_other:N \^^00

```

```

1493   \char_set_catcode_other:N \^`fe
1494   \char_set_catcode_other:N \^`ff

\str_convert_to_utf32: Convert each integer in the comma-list \g_str_result_tl to a sequence of four bytes.
\str_convert_to_utf32be: The functions for big-endian and little-endian encodings are very similar, but the \str-
\str_convert_to_utf32le: output_byte:n instructions are reversed.

\str_aux_to_utf_xxxii_be:n
\str_aux_to_utf_xxxii_le:n

1495   \cs_new_protected_nopar:cp { str_convert_to_utf32: }
1496   {
1497     \exp_not:c { str_convert_to_utf32be: }
1498     \exp_not:n { \tl_gput_left:Nx \g_str_result_tl { ^`00 ^`00 ^`fe ^`ff } }
1499   }
1500   \cs_new_protected_nopar:cpn { str_convert_to_utf32be: }
1501     { \str_aux_gmap_internal_result:N \str_aux_to_utf_xxxii_be:n }
1502   \cs_new_protected_nopar:cpn { str_convert_to_utf32le: }
1503     { \str_aux_gmap_internal_result:N \str_aux_to_utf_xxxii_le:n }
1504   \cs_new:Npn \str_aux_to_utf_xxxii_be:n #1
1505   {
1506     ^`00
1507     \str_output_byte:n { \int_div_truncate:nn {#1} { "10000" } }
1508     \str_output_byte:n
1509       { \int_mod:nn { \int_div_truncate:nn {#1} {"100} } {"100} }
1510     \str_output_byte:n { \int_mod:nn {#1} {"100} }
1511   }
1512   \cs_new:Npn \str_aux_to_utf_xxxii_le:n #1
1513   {
1514     \str_output_byte:n { \int_mod:nn {#1} {"100} }
1515     \str_output_byte:n
1516       { \int_mod:nn { \int_div_truncate:nn {#1} {"100} } {"100} }
1517     \str_output_byte:n { \int_div_truncate:nn {#1} { "10000" } }
1518     ^`00
1519   }

(End definition for \str_convert_to_utf32:, \str_convert_to_utf32be:, and \str_convert_to_utf32le:.
These functions are documented on page ??.)
```

\str_convert_from_utf32: See the conversion functions from UTF-16 encodings. The \str_aux_from_utf_xxxii:No auxiliary defines \str_tmp:w to take two arguments and give the character code of either \str_convert_from_utf32be: the first argument (big-endian) or the second argument (little-endian). Then we loop over \str_convert_from_utf32le: the string, four bytes at a time, check for overflow, and otherwise produce the number \str_aux_from_utf_xxxii:No corresponding to the four bytes with the given endianness.

```

1520   \cs_new_protected_nopar:cpn { str_convert_from_utf32be: }
1521     { \str_aux_from_utf_xxxii:No 1 { \g_str_result_tl } }
1522   \cs_new_protected_nopar:cpn { str_convert_from_utf32le: }
1523     { \str_aux_from_utf_xxxii:No 2 { \g_str_result_tl } }
1524   \cs_new_protected_nopar:cpn { str_convert_from_utf32: }
1525   {
1526     \exp_after:wN \str_aux_from_utf_xxxii_bom:NNNNw \g_str_result_tl
1527       \scan_stop: \scan_stop: \scan_stop: \scan_stop: \scan_stop:
1528   }
1529   \cs_new_protected_nopar:Npn
```

```

1530          \str_aux_from_utf_xxxii_bom:NNNNw #1#2#3#4#5\scan_stop:
1531      {
1532          \str_if_eq:nnTF { #1#2#3#4 } { ^^ff ^^fe ^^00 ^^00 }
1533          { \str_aux_from_utf_xxxii:No 2 {#5} }
1534          {
1535              \str_if_eq:nnTF { #1#2#3#4 } { ^^00 ^^00 ^^fe ^^ff }
1536              { \str_aux_from_utf_xxxii:No 1 {#5} }
1537              { \str_aux_from_utf_xxxii:No 1 {#1#2#3#4#5} }
1538          }
1539      }
1540      \cs_new_protected_nopar:Npn \str_aux_from_utf_xxxii:No #1#2
1541      {
1542          \cs_set_nopar:Npn \str_tmp:w ##1 ##2 { ' ## #1 }
1543          \tl_gset:Nx \g_str_result_tl
1544          {
1545              \exp_after:wN \str_aux_from_utf_xxxii:NNNN
1546              #2 \scan_stop: \scan_stop: \scan_stop: \scan_stop:
1547              \prg_break_point:n { }
1548          }
1549      }
1550      \cs_new:Npn \str_aux_from_utf_xxxii:NNNN #1#2#3#4
1551      {
1552          \if_meaning:w \scan_stop: #4
1553          \exp_after:wN \str_aux_from_utf_xxxii_end:w
1554          \fi:
1555          #1#2#3#4 \s_tl
1556          \if_num:w \int_eval:w
1557              \str_tmp:w #1#4 * \c_two_hundred_fifty_six
1558              + \str_tmp:w #2#3
1559              > \c_sixteen
1560          \msg_expandable_kernel_error:nnn
1561              { str } { utf32-overflow } { #1#2#3#4 }
1562          \int_use:N \c_str_replacement_char_int
1563          \else:
1564              \int_eval:n
1565                  { \str_tmp:w #2#3*"10000 + \str_tmp:w #3#2*"100 + \str_tmp:w #4#1 }
1566          \fi:
1567          \s_tl
1568          \str_aux_from_utf_xxxii:NNNN
1569      }
1570      \cs_new:Npn \str_aux_from_utf_xxxii_end:w #1 \scan_stop:
1571      {
1572          \tl_if_empty:nF {#1}
1573          {
1574              \msg_expandable_kernel_error:nnn
1575                  { str } { utf32-truncated } { #1 }
1576                  #1 \s_tl
1577                  \int_use:N \c_str_replacement_char_int \s_tl
1578          }
1579          \prg_map_break:

```

```

1580     }
(End definition for \str_convert_from_utf32:, \str_convert_from_utf32be:, and \str_convert_from_utf32le:.
These functions are documented on page ??.)
```

Restore the original catcodes of bytes 0, 254 and 255.

```

1581 \group_end:
1582 </utf32>
```

7.8.4 iso 8859 support

The ISO-8859-1 encoding exactly matches with the 256 first Unicode characters. For other 8-bit encodings of the ISO-8859 family, we keep track only of differences, and of unassigned bytes.

```

1583 /*iso88591)
1584 \str_encoding_eight_bit:n { iso88591 }
1585 \tl_const:cn { c_str_encoding_iso88591_t1 }
1586 {
1587 }
1588 \tl_const:cn { c_str_encoding_iso88591_missing_t1 }
1589 {
1590 }
1591 </iso88591>
1592 /*iso88592)
1593 \str_encoding_eight_bit:n { iso88592 }
1594 \tl_const:cn { c_str_encoding_iso88592_t1 }
1595 {
1596   { A1 } { 0104 }
1597   { A2 } { 02D8 }
1598   { A3 } { 0141 }
1599   { A5 } { 013D }
1600   { A6 } { 015A }
1601   { A9 } { 0160 }
1602   { AA } { 015E }
1603   { AB } { 0164 }
1604   { AC } { 0179 }
1605   { AE } { 017D }
1606   { AF } { 017B }
1607   { B1 } { 0105 }
1608   { B2 } { 02DB }
1609   { B3 } { 0142 }
1610   { B5 } { 013E }
1611   { B6 } { 015B }
1612   { B7 } { 02C7 }
1613   { B9 } { 0161 }
1614   { BA } { 015F }
1615   { BB } { 0165 }
1616   { BC } { 017A }
1617   { BD } { 02DD }
1618   { BE } { 017E }
```

```

1619 { BF } { 017C }
1620 { C0 } { 0154 }
1621 { C3 } { 0102 }
1622 { C5 } { 0139 }
1623 { C6 } { 0106 }
1624 { C8 } { 010C }
1625 { CA } { 0118 }
1626 { CC } { 011A }
1627 { CF } { 010E }
1628 { D0 } { 0110 }
1629 { D1 } { 0143 }
1630 { D2 } { 0147 }
1631 { D5 } { 0150 }
1632 { D8 } { 0158 }
1633 { D9 } { 016E }
1634 { DB } { 0170 }
1635 { DE } { 0162 }
1636 { EO } { 0155 }
1637 { E3 } { 0103 }
1638 { E5 } { 013A }
1639 { E6 } { 0107 }
1640 { E8 } { 010D }
1641 { EA } { 0119 }
1642 { EC } { 011B }
1643 { EF } { 010F }
1644 { F0 } { 0111 }
1645 { F1 } { 0144 }
1646 { F2 } { 0148 }
1647 { F5 } { 0151 }
1648 { F8 } { 0159 }
1649 { F9 } { 016F }
1650 { FB } { 0171 }
1651 { FE } { 0163 }
1652 { FF } { 02D9 }
1653 }
1654 \tl_const:cn { c_str_encoding_iso88592_missing_tl }
1655 {
1656 }
1657 
```

```

1658 (*iso88593)
1659 \str_encoding_eight_bit:n { iso88593 }
1660 \tl_const:cn { c_str_encoding_iso88593_tl }
1661 {
1662 { A1 } { 0126 }
1663 { A2 } { 02D8 }
1664 { A6 } { 0124 }
1665 { A9 } { 0130 }
1666 { AA } { 015E }
1667 { AB } { 011E }

```

```

1668 { AC } { 0134 }
1669 { AF } { 017B }
1670 { B1 } { 0127 }
1671 { B6 } { 0125 }
1672 { B9 } { 0131 }
1673 { BA } { 015F }
1674 { BB } { 011F }
1675 { BC } { 0135 }
1676 { BF } { 017C }
1677 { C5 } { 010A }
1678 { C6 } { 0108 }
1679 { D5 } { 0120 }
1680 { D8 } { 011C }
1681 { DD } { 016C }
1682 { DE } { 015C }
1683 { E5 } { 010B }
1684 { E6 } { 0109 }
1685 { F5 } { 0121 }
1686 { F8 } { 011D }
1687 { FD } { 016D }
1688 { FE } { 015D }
1689 { FF } { 02D9 }
1690 }
1691 \tl_const:cn { c_str_encoding_iso88593_missing_tl }
1692 {
1693 { A5 }
1694 { AE }
1695 { BE }
1696 { C3 }
1697 { DO }
1698 { E3 }
1699 { FO }
1700 }
1701 </iso88593>
1702 {*iso88594}
1703 \str_encoding_eight_bit:n { iso88594 }
1704 \tl_const:cn { c_str_encoding_iso88594_tl }
1705 {
1706 { A1 } { 0104 }
1707 { A2 } { 0138 }
1708 { A3 } { 0156 }
1709 { A5 } { 0128 }
1710 { A6 } { 013B }
1711 { A9 } { 0160 }
1712 { AA } { 0112 }
1713 { AB } { 0122 }
1714 { AC } { 0166 }
1715 { AE } { 017D }
1716 { B1 } { 0105 }

```

```

1717 { B2 } { 02DB }
1718 { B3 } { 0157 }
1719 { B5 } { 0129 }
1720 { B6 } { 013C }
1721 { B7 } { 02C7 }
1722 { B9 } { 0161 }
1723 { BA } { 0113 }
1724 { BB } { 0123 }
1725 { BC } { 0167 }
1726 { BD } { 014A }
1727 { BE } { 017E }
1728 { BF } { 014B }
1729 { CO } { 0100 }
1730 { C7 } { 012E }
1731 { C8 } { 010C }
1732 { CA } { 0118 }
1733 { CC } { 0116 }
1734 { CF } { 012A }
1735 { DO } { 0110 }
1736 { D1 } { 0145 }
1737 { D2 } { 014C }
1738 { D3 } { 0136 }
1739 { D9 } { 0172 }
1740 { DD } { 0168 }
1741 { DE } { 016A }
1742 { EO } { 0101 }
1743 { E7 } { 012F }
1744 { E8 } { 010D }
1745 { EA } { 0119 }
1746 { EC } { 0117 }
1747 { EF } { 012B }
1748 { FO } { 0111 }
1749 { F1 } { 0146 }
1750 { F2 } { 014D }
1751 { F3 } { 0137 }
1752 { F9 } { 0173 }
1753 { FD } { 0169 }
1754 { FE } { 016B }
1755 { FF } { 02D9 }
1756 }
1757 \tl_const:cn { c_str_encoding_iso88594_missing_t1 }
1758 {
1759 }
1760 
```

```

1761 {*iso88595}
1762 \str_encoding_eight_bit:n { iso88595 }
1763 \tl_const:cn { c_str_encoding_iso88595_t1 }
1764 {
1765 { A1 } { 0401 }

```

1766	{ A2 } { 0402 }
1767	{ A3 } { 0403 }
1768	{ A4 } { 0404 }
1769	{ A5 } { 0405 }
1770	{ A6 } { 0406 }
1771	{ A7 } { 0407 }
1772	{ A8 } { 0408 }
1773	{ A9 } { 0409 }
1774	{ AA } { 040A }
1775	{ AB } { 040B }
1776	{ AC } { 040C }
1777	{ AE } { 040E }
1778	{ AF } { 040F }
1779	{ B0 } { 0410 }
1780	{ B1 } { 0411 }
1781	{ B2 } { 0412 }
1782	{ B3 } { 0413 }
1783	{ B4 } { 0414 }
1784	{ B5 } { 0415 }
1785	{ B6 } { 0416 }
1786	{ B7 } { 0417 }
1787	{ B8 } { 0418 }
1788	{ B9 } { 0419 }
1789	{ BA } { 041A }
1790	{ BB } { 041B }
1791	{ BC } { 041C }
1792	{ BD } { 041D }
1793	{ BE } { 041E }
1794	{ BF } { 041F }
1795	{ CO } { 0420 }
1796	{ C1 } { 0421 }
1797	{ C2 } { 0422 }
1798	{ C3 } { 0423 }
1799	{ C4 } { 0424 }
1800	{ C5 } { 0425 }
1801	{ C6 } { 0426 }
1802	{ C7 } { 0427 }
1803	{ C8 } { 0428 }
1804	{ C9 } { 0429 }
1805	{ CA } { 042A }
1806	{ CB } { 042B }
1807	{ CC } { 042C }
1808	{ CD } { 042D }
1809	{ CE } { 042E }
1810	{ CF } { 042F }
1811	{ DO } { 0430 }
1812	{ D1 } { 0431 }
1813	{ D2 } { 0432 }
1814	{ D3 } { 0433 }
1815	{ D4 } { 0434 }

```

1816      { D5 } { 0435 }
1817      { D6 } { 0436 }
1818      { D7 } { 0437 }
1819      { D8 } { 0438 }
1820      { D9 } { 0439 }
1821      { DA } { 043A }
1822      { DB } { 043B }
1823      { DC } { 043C }
1824      { DD } { 043D }
1825      { DE } { 043E }
1826      { DF } { 043F }
1827      { EO } { 0440 }
1828      { E1 } { 0441 }
1829      { E2 } { 0442 }
1830      { E3 } { 0443 }
1831      { E4 } { 0444 }
1832      { E5 } { 0445 }
1833      { E6 } { 0446 }
1834      { E7 } { 0447 }
1835      { E8 } { 0448 }
1836      { E9 } { 0449 }
1837      { EA } { 044A }
1838      { EB } { 044B }
1839      { EC } { 044C }
1840      { ED } { 044D }
1841      { EE } { 044E }
1842      { EF } { 044F }
1843      { F0 } { 2116 }
1844      { F1 } { 0451 }
1845      { F2 } { 0452 }
1846      { F3 } { 0453 }
1847      { F4 } { 0454 }
1848      { F5 } { 0455 }
1849      { F6 } { 0456 }
1850      { F7 } { 0457 }
1851      { F8 } { 0458 }
1852      { F9 } { 0459 }
1853      { FA } { 045A }
1854      { FB } { 045B }
1855      { FC } { 045C }
1856      { FD } { 00A7 }
1857      { FE } { 045E }
1858      { FF } { 045F }
1859    }
1860 \tl_const:c { c_str_encoding_iso88595_missing_tl }
1861  {
1862  }
1863 
```

1864 (*iso88596)

```

1865 \str_encoding_eight_bit:n { iso88596 }
1866 \tl_const:cn { c_str_encoding_iso88596_tl }
1867 {
1868   { AC } { 060C }
1869   { BB } { 061B }
1870   { BF } { 061F }
1871   { C1 } { 0621 }
1872   { C2 } { 0622 }
1873   { C3 } { 0623 }
1874   { C4 } { 0624 }
1875   { C5 } { 0625 }
1876   { C6 } { 0626 }
1877   { C7 } { 0627 }
1878   { C8 } { 0628 }
1879   { C9 } { 0629 }
1880   { CA } { 062A }
1881   { CB } { 062B }
1882   { CC } { 062C }
1883   { CD } { 062D }
1884   { CE } { 062E }
1885   { CF } { 062F }
1886   { DO } { 0630 }
1887   { D1 } { 0631 }
1888   { D2 } { 0632 }
1889   { D3 } { 0633 }
1890   { D4 } { 0634 }
1891   { D5 } { 0635 }
1892   { D6 } { 0636 }
1893   { D7 } { 0637 }
1894   { D8 } { 0638 }
1895   { D9 } { 0639 }
1896   { DA } { 063A }
1897   { EO } { 0640 }
1898   { E1 } { 0641 }
1899   { E2 } { 0642 }
1900   { E3 } { 0643 }
1901   { E4 } { 0644 }
1902   { E5 } { 0645 }
1903   { E6 } { 0646 }
1904   { E7 } { 0647 }
1905   { E8 } { 0648 }
1906   { E9 } { 0649 }
1907   { EA } { 064A }
1908   { EB } { 064B }
1909   { EC } { 064C }
1910   { ED } { 064D }
1911   { EE } { 064E }
1912   { EF } { 064F }
1913   { FO } { 0650 }
1914   { F1 } { 0651 }

```

```

1915     { F2 } { 0652 }
1916   }
1917 \tl_const:cn { c_str_encoding_iso88596_missing_tl }
1918   {
1919     { A1 }
1920     { A2 }
1921     { A3 }
1922     { A5 }
1923     { A6 }
1924     { A7 }
1925     { A8 }
1926     { A9 }
1927     { AA }
1928     { AB }
1929     { AE }
1930     { AF }
1931     { BO }
1932     { B1 }
1933     { B2 }
1934     { B3 }
1935     { B4 }
1936     { B5 }
1937     { B6 }
1938     { B7 }
1939     { B8 }
1940     { B9 }
1941     { BA }
1942     { BC }
1943     { BD }
1944     { BE }
1945     { CO }
1946     { DB }
1947     { DC }
1948     { DD }
1949     { DE }
1950     { DF }
1951   }
1952 
```

```

1953 <*iso88597>
1954 \str_encoding_eight_bit:n { iso88597 }
1955 \tl_const:cn { c_str_encoding_iso88597_tl }
1956   {
1957     { A1 } { 2018 }
1958     { A2 } { 2019 }
1959     { A4 } { 20AC }
1960     { A5 } { 20AF }
1961     { AA } { 037A }
1962     { AF } { 2015 }
1963     { B4 } { 0384 }

```

1964	{ B5 } { 0385 }
1965	{ B6 } { 0386 }
1966	{ B8 } { 0388 }
1967	{ B9 } { 0389 }
1968	{ BA } { 038A }
1969	{ BC } { 038C }
1970	{ BE } { 038E }
1971	{ BF } { 038F }
1972	{ CO } { 0390 }
1973	{ C1 } { 0391 }
1974	{ C2 } { 0392 }
1975	{ C3 } { 0393 }
1976	{ C4 } { 0394 }
1977	{ C5 } { 0395 }
1978	{ C6 } { 0396 }
1979	{ C7 } { 0397 }
1980	{ C8 } { 0398 }
1981	{ C9 } { 0399 }
1982	{ CA } { 039A }
1983	{ CB } { 039B }
1984	{ CC } { 039C }
1985	{ CD } { 039D }
1986	{ CE } { 039E }
1987	{ CF } { 039F }
1988	{ DO } { 03A0 }
1989	{ D1 } { 03A1 }
1990	{ D3 } { 03A3 }
1991	{ D4 } { 03A4 }
1992	{ D5 } { 03A5 }
1993	{ D6 } { 03A6 }
1994	{ D7 } { 03A7 }
1995	{ D8 } { 03A8 }
1996	{ D9 } { 03A9 }
1997	{ DA } { 03AA }
1998	{ DB } { 03AB }
1999	{ DC } { 03AC }
2000	{ DD } { 03AD }
2001	{ DE } { 03AE }
2002	{ DF } { 03AF }
2003	{ EO } { 03B0 }
2004	{ E1 } { 03B1 }
2005	{ E2 } { 03B2 }
2006	{ E3 } { 03B3 }
2007	{ E4 } { 03B4 }
2008	{ E5 } { 03B5 }
2009	{ E6 } { 03B6 }
2010	{ E7 } { 03B7 }
2011	{ E8 } { 03B8 }
2012	{ E9 } { 03B9 }
2013	{ EA } { 03BA }

```

2014 { EB } { 03BB }
2015 { EC } { 03BC }
2016 { ED } { 03BD }
2017 { EE } { 03BE }
2018 { EF } { 03BF }
2019 { FO } { 03C0 }
2020 { F1 } { 03C1 }
2021 { F2 } { 03C2 }
2022 { F3 } { 03C3 }
2023 { F4 } { 03C4 }
2024 { F5 } { 03C5 }
2025 { F6 } { 03C6 }
2026 { F7 } { 03C7 }
2027 { F8 } { 03C8 }
2028 { F9 } { 03C9 }
2029 { FA } { 03CA }
2030 { FB } { 03CB }
2031 { FC } { 03CC }
2032 { FD } { 03CD }
2033 { FE } { 03CE }
2034 }
2035 \tl_const:cn { c_str_encoding_iso88597_missing_tl }
2036 {
2037 { AE }
2038 { D2 }
2039 }
2040 ⟨/iso88597⟩
2041 (*iso88598)
2042 \str_encoding_eight_bit:n { iso88598 }
2043 \tl_const:cn { c_str_encoding_iso88598_tl }
2044 {
2045 { AA } { 00D7 }
2046 { BA } { 00F7 }
2047 { DF } { 2017 }
2048 { EO } { 05D0 }
2049 { E1 } { 05D1 }
2050 { E2 } { 05D2 }
2051 { E3 } { 05D3 }
2052 { E4 } { 05D4 }
2053 { E5 } { 05D5 }
2054 { E6 } { 05D6 }
2055 { E7 } { 05D7 }
2056 { E8 } { 05D8 }
2057 { E9 } { 05D9 }
2058 { EA } { 05DA }
2059 { EB } { 05DB }
2060 { EC } { 05DC }
2061 { ED } { 05DD }
2062 { EE } { 05DE }

```

```

2063 { EF } { 05DF }
2064 { F0 } { 05E0 }
2065 { F1 } { 05E1 }
2066 { F2 } { 05E2 }
2067 { F3 } { 05E3 }
2068 { F4 } { 05E4 }
2069 { F5 } { 05E5 }
2070 { F6 } { 05E6 }
2071 { F7 } { 05E7 }
2072 { F8 } { 05E8 }
2073 { F9 } { 05E9 }
2074 { FA } { 05EA }
2075 { FD } { 200E }
2076 { FE } { 200F }

2077 }
2078 \t1l_const:cn { c_str_encoding_iso88598_missing_t1 }
2079 {
2080 { A1 }
2081 { BF }
2082 { C0 }
2083 { C1 }
2084 { C2 }
2085 { C3 }
2086 { C4 }
2087 { C5 }
2088 { C6 }
2089 { C7 }
2090 { C8 }
2091 { C9 }
2092 { CA }
2093 { CB }
2094 { CC }
2095 { CD }
2096 { CE }
2097 { CF }
2098 { D0 }
2099 { D1 }
2100 { D2 }
2101 { D3 }
2102 { D4 }
2103 { D5 }
2104 { D6 }
2105 { D7 }
2106 { D8 }
2107 { D9 }
2108 { DA }
2109 { DB }
2110 { DC }
2111 { DD }
2112 { DE }

```

```

2113     { FB }
2114     { FC }
2115   }
2116 </iso88598>
2117 {*iso88599}
2118 \str_encoding_eight_bit:n { iso88599 }
2119 \tl_const:cn { c_str_encoding_iso88599_tl }
2120   {
2121     { DO } { 011E }
2122     { DD } { 0130 }
2123     { DE } { 015E }
2124     { FO } { 011F }
2125     { FD } { 0131 }
2126     { FE } { 015F }
2127   }
2128 \tl_const:cn { c_str_encoding_iso88599_missing_tl }
2129   {
2130   }
2131 </iso88599>
2132 {*iso885910}
2133 \str_encoding_eight_bit:n { iso885910 }
2134 \tl_const:cn { c_str_encoding_iso885910_tl }
2135   {
2136     { A1 } { 0104 }
2137     { A2 } { 0112 }
2138     { A3 } { 0122 }
2139     { A4 } { 012A }
2140     { A5 } { 0128 }
2141     { A6 } { 0136 }
2142     { A8 } { 013B }
2143     { A9 } { 0110 }
2144     { AA } { 0160 }
2145     { AB } { 0166 }
2146     { AC } { 017D }
2147     { AE } { 016A }
2148     { AF } { 014A }
2149     { B1 } { 0105 }
2150     { B2 } { 0113 }
2151     { B3 } { 0123 }
2152     { B4 } { 012B }
2153     { B5 } { 0129 }
2154     { B6 } { 0137 }
2155     { B8 } { 013C }
2156     { B9 } { 0111 }
2157     { BA } { 0161 }
2158     { BB } { 0167 }
2159     { BC } { 017E }
2160     { BD } { 2015 }
2161     { BE } { 016B }

```

```

2162 { BF } { 014B }
2163 { C0 } { 0100 }
2164 { C7 } { 012E }
2165 { C8 } { 010C }
2166 { CA } { 0118 }
2167 { CC } { 0116 }
2168 { D1 } { 0145 }
2169 { D2 } { 014C }
2170 { D7 } { 0168 }
2171 { D9 } { 0172 }
2172 { E0 } { 0101 }
2173 { E7 } { 012F }
2174 { E8 } { 010D }
2175 { EA } { 0119 }
2176 { EC } { 0117 }
2177 { F1 } { 0146 }
2178 { F2 } { 014D }
2179 { F7 } { 0169 }
2180 { F9 } { 0173 }
2181 { FF } { 0138 }
2182 }
2183 \tl_const:cn { c_str_encoding_iso885910_missing_tl }
2184 {
2185 }
2186 
```

(*iso885911)

```

2188 \str_encoding_eight_bit:n { iso885911 }
2189 \tl_const:cn { c_str_encoding_iso885911_tl }
2190 {
2191 { A1 } { OE01 }
2192 { A2 } { OE02 }
2193 { A3 } { OE03 }
2194 { A4 } { OE04 }
2195 { A5 } { OE05 }
2196 { A6 } { OE06 }
2197 { A7 } { OE07 }
2198 { A8 } { OE08 }
2199 { A9 } { OE09 }
2200 { AA } { OEOA }
2201 { AB } { OEOB }
2202 { AC } { OEOC }
2203 { AD } { OEOD }
2204 { AE } { OEOE }
2205 { AF } { OEOF }
2206 { B0 } { OE10 }
2207 { B1 } { OE11 }
2208 { B2 } { OE12 }
2209 { B3 } { OE13 }
2210 { B4 } { OE14 }

```

2211 { B5 } { OE15 }
2212 { B6 } { OE16 }
2213 { B7 } { OE17 }
2214 { B8 } { OE18 }
2215 { B9 } { OE19 }
2216 { BA } { OE1A }
2217 { BB } { OE1B }
2218 { BC } { OE1C }
2219 { BD } { OE1D }
2220 { BE } { OE1E }
2221 { BF } { OE1F }
2222 { CO } { OE20 }
2223 { C1 } { OE21 }
2224 { C2 } { OE22 }
2225 { C3 } { OE23 }
2226 { C4 } { OE24 }
2227 { C5 } { OE25 }
2228 { C6 } { OE26 }
2229 { C7 } { OE27 }
2230 { C8 } { OE28 }
2231 { C9 } { OE29 }
2232 { CA } { OE2A }
2233 { CB } { OE2B }
2234 { CC } { OE2C }
2235 { CD } { OE2D }
2236 { CE } { OE2E }
2237 { CF } { OE2F }
2238 { DO } { OE30 }
2239 { D1 } { OE31 }
2240 { D2 } { OE32 }
2241 { D3 } { OE33 }
2242 { D4 } { OE34 }
2243 { D5 } { OE35 }
2244 { D6 } { OE36 }
2245 { D7 } { OE37 }
2246 { D8 } { OE38 }
2247 { D9 } { OE39 }
2248 { DA } { OE3A }
2249 { DF } { OE3F }
2250 { EO } { OE40 }
2251 { E1 } { OE41 }
2252 { E2 } { OE42 }
2253 { E3 } { OE43 }
2254 { E4 } { OE44 }
2255 { E5 } { OE45 }
2256 { E6 } { OE46 }
2257 { E7 } { OE47 }
2258 { E8 } { OE48 }
2259 { E9 } { OE49 }
2260 { EA } { OE4A }

```

2261 { EB } { OE4B }
2262 { EC } { OE4C }
2263 { ED } { OE4D }
2264 { EE } { OE4E }
2265 { EF } { OE4F }
2266 { FO } { OE50 }
2267 { F1 } { OE51 }
2268 { F2 } { OE52 }
2269 { F3 } { OE53 }
2270 { F4 } { OE54 }
2271 { F5 } { OE55 }
2272 { F6 } { OE56 }
2273 { F7 } { OE57 }
2274 { F8 } { OE58 }
2275 { F9 } { OE59 }
2276 { FA } { OE5A }
2277 { FB } { OE5B }
2278 }
2279 \tl_const:cn { c_str_encoding_iso885911_missing_tl }
2280 {
2281 { DB }
2282 { DC }
2283 { DD }
2284 { DE }
2285 }
2286 
```

/*iso885913)

```

2288 \str_encoding_eight_bit:n { iso885913 }
2289 \tl_const:cn { c_str_encoding_iso885913_tl }
2290 {
2291 { A1 } { 201D }
2292 { A5 } { 201E }
2293 { A8 } { 00D8 }
2294 { AA } { 0156 }
2295 { AF } { 00C6 }
2296 { B4 } { 201C }
2297 { B8 } { 00F8 }
2298 { BA } { 0157 }
2299 { BF } { 00E6 }
2300 { C0 } { 0104 }
2301 { C1 } { 012E }
2302 { C2 } { 0100 }
2303 { C3 } { 0106 }
2304 { C6 } { 0118 }
2305 { C7 } { 0112 }
2306 { C8 } { 010C }
2307 { CA } { 0179 }
2308 { CB } { 0116 }
2309 { CC } { 0122 }

```

```

2310      { CD } { 0136 }
2311      { CE } { 012A }
2312      { CF } { 013B }
2313      { DO } { 0160 }
2314      { D1 } { 0143 }
2315      { D2 } { 0145 }
2316      { D4 } { 014C }
2317      { D8 } { 0172 }
2318      { D9 } { 0141 }
2319      { DA } { 015A }
2320      { DB } { 016A }
2321      { DD } { 017B }
2322      { DE } { 017D }
2323      { EO } { 0105 }
2324      { E1 } { 012F }
2325      { E2 } { 0101 }
2326      { E3 } { 0107 }
2327      { E6 } { 0119 }
2328      { E7 } { 0113 }
2329      { E8 } { 010D }
2330      { EA } { 017A }
2331      { EB } { 0117 }
2332      { EC } { 0123 }
2333      { ED } { 0137 }
2334      { EE } { 012B }
2335      { EF } { 013C }
2336      { F0 } { 0161 }
2337      { F1 } { 0144 }
2338      { F2 } { 0146 }
2339      { F4 } { 014D }
2340      { F8 } { 0173 }
2341      { F9 } { 0142 }
2342      { FA } { 015B }
2343      { FB } { 016B }
2344      { FD } { 017C }
2345      { FE } { 017E }
2346      { FF } { 2019 }
2347  }
2348 \tl_const:cn { c_str_encoding_iso885913_missing_tl }
2349  {
2350  }
2351 </iso885913>
2352 {*iso885914}
2353 \str_encoding_eight_bit:n { iso885914 }
2354 \tl_const:cn { c_str_encoding_iso885914_tl }
2355  {
2356      { A1 } { 1E02 }
2357      { A2 } { 1E03 }
2358      { A4 } { 010A }

```

```

2359      { A5 } { 010B }
2360      { A6 } { 1E0A }
2361      { A8 } { 1E80 }
2362      { AA } { 1E82 }
2363      { AB } { 1EOB }
2364      { AC } { 1EF2 }
2365      { AF } { 0178 }
2366      { B0 } { 1E1E }
2367      { B1 } { 1E1F }
2368      { B2 } { 0120 }
2369      { B3 } { 0121 }
2370      { B4 } { 1E40 }
2371      { B5 } { 1E41 }
2372      { B7 } { 1E56 }
2373      { B8 } { 1E81 }
2374      { B9 } { 1E57 }
2375      { BA } { 1E83 }
2376      { BB } { 1E60 }
2377      { BC } { 1EF3 }
2378      { BD } { 1E84 }
2379      { BE } { 1E85 }
2380      { BF } { 1E61 }
2381      { D0 } { 0174 }
2382      { D7 } { 1E6A }
2383      { DE } { 0176 }
2384      { F0 } { 0175 }
2385      { F7 } { 1E6B }
2386      { FE } { 0177 }
2387  }
2388 \tl_const:cn { c_str_encoding_iso885914_missing_tl }
2389  {
2390  }
2391 (/iso885914)
2392 (*iso885915)
2393 \str_encoding_eight_bit:n { iso885915 }
2394 \tl_const:cn { c_str_encoding_iso885915_tl }
2395  {
2396      { A4 } { 20AC }
2397      { A6 } { 0160 }
2398      { A8 } { 0161 }
2399      { B4 } { 017D }
2400      { B8 } { 017E }
2401      { BC } { 0152 }
2402      { BD } { 0153 }
2403      { BE } { 0178 }
2404  }
2405 \tl_const:cn { c_str_encoding_iso885915_missing_tl }
2406  {
2407  }

```

```

2408  </iso885915>
2409  /*iso885916)
2410  \str_encoding_eight_bit:n { iso885916 }
2411  \tl_const:cn { c_str_encoding_iso885916_tl }
2412  {
2413      { A1 } { 0104 }
2414      { A2 } { 0105 }
2415      { A3 } { 0141 }
2416      { A4 } { 20AC }
2417      { A5 } { 201E }
2418      { A6 } { 0160 }
2419      { A8 } { 0161 }
2420      { AA } { 0218 }
2421      { AC } { 0179 }
2422      { AE } { 017A }
2423      { AF } { 017B }
2424      { B2 } { 010C }
2425      { B3 } { 0142 }
2426      { B4 } { 017D }
2427      { B5 } { 201D }
2428      { B8 } { 017E }
2429      { B9 } { 010D }
2430      { BA } { 0219 }
2431      { BC } { 0152 }
2432      { BD } { 0153 }
2433      { BE } { 0178 }
2434      { BF } { 017C }
2435      { C3 } { 0102 }
2436      { C5 } { 0106 }
2437      { D0 } { 0110 }
2438      { D1 } { 0143 }
2439      { D5 } { 0150 }
2440      { D7 } { 015A }
2441      { D8 } { 0170 }
2442      { DD } { 0118 }
2443      { DE } { 021A }
2444      { E3 } { 0103 }
2445      { E5 } { 0107 }
2446      { F0 } { 0111 }
2447      { F1 } { 0144 }
2448      { F5 } { 0151 }
2449      { F7 } { 015B }
2450      { F8 } { 0171 }
2451      { FD } { 0119 }
2452      { FE } { 021B }
2453  }
2454  \tl_const:cn { c_str_encoding_iso885916_missing_tl }
2455  {
2456  }

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