

The **l3flag** package: expandable flags*

The L^AT_EX3 Project[†]

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Flags are the only data structure on which T_EX can perform assignments in expansion-only contexts. This module is meant mostly for kernel use: in almost all cases, booleans should be preferred to flags, because they are faster.

A flag can be in two states: “lowered” or “raised”. The status of a flag can be tested expandably (just like booleans). A flag can also be *raised* expandably. However, a flag cannot be lowered expandably.

Flag variables are always local.

Testing for the existence of flags with `\cs_if_exist:NTF` will always result in a negative answer: from the point of view of T_EX, flags are either undefined control sequences, or let to `\scan_stop:.` This has a second consequence: flags don’t need to be declared with `\flag_new:N`, although this has error-checking benefits. The ability of using flags without declaring them is used in `l3rand`.

`\flag_new:N`
`\flag_new:c`

`\flag_new:N` $\langle flag \rangle$

Creates a new $\langle flag \rangle$ or raises an error if the name is already taken. The declaration is global, but $\langle flags \rangle$ are always local variables. The $\langle flag \rangle$ will initially be lowered.

`\flag_test_p:N` ★
`\flag_test_p:c` ★
`\flag_test:NTF` ★
`\flag_test:cTF` ★

`\flag_test:N` $\langle flag \rangle$

This function returns **true** if the $\langle flag \rangle$ is raised, and **false** if the $\langle flag \rangle$ is lowered.

`\flag_raise:N` ★

`\flag_raise:N` $\langle flag \rangle$

The $\langle flag \rangle$ is raised. The assignment is local. This function is expandable, despite being an assignment.

`\flag_lower:N`

`\flag_lower:N` $\langle flag \rangle$

The $\langle flag \rangle$ is lowered. The assignment is local.

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1 l3str implementation

```

1 <*initex | package>
2 \ProvidesExplPackage
3   {\ExplFileName}{\ExplFileDate}{\ExplFileVersion}{\ExplFileDescription}
\g_flag_list_tl We keep track of the list of all defined flags in a token list. This is only used by \flag_
new:N to check that the flag has not yet been defined.
4 \tl_new:N \g_flag_list_tl
   (End definition for \g_flag_list_tl. This function is documented on page ??.)

\flag_new:N If the control sequence is already defined, then we raise an error. Otherwise we check
\flag_new:c if it is already a flag, raising an appropriate error, finally lower the flag globally (this is
the only global assignment to a flag... perhaps an error?). The c variant can be created
without worrying for this function.
5 \cs_new_protected:Npn \flag_new:N #1
6   {
7     \cs_new_eq:NN #1 \c_undefined:D
8     \tl_if_in:NnTF \g_flag_list_tl {#1}
9       {
10        \msg_kernel_error:nxx
11          { flag } { already-defined }
12          { \token_to_str:N #1 }
13      }
14      { \tl_gput_right:Nn \g_flag_list_tl {#1} }
15  }
16 \cs_generate_variant:Nn \flag_new:N { c }
   (End definition for \flag_new:N and \flag_new:c. These functions are documented on page ??.)

\flag_test:N Test if the control sequence is undefined or not.
\flag_test:c
17 \prg_new_conditional:Npnn \flag_test:N #1 { p , T , F , TF }
18   {
19     \if_cs_exist:N #1
20       \prg_return_true:
21     \else:
22       \prg_return_false:
23     \fi:
24   }
25 \prg_new_conditional:Npnn \flag_test:c #1 { p , T , F , TF }
26   {
27     \if_cs_exist:w #1 \cs_end:
28       \prg_return_true:
29     \else:
30       \prg_return_false:
31     \fi:
32   }
   (End definition for \flag_test:N and \flag_test:c. These functions are documented on page
??.)

```

`\flag_raise:N` Raising a flag expandably relies on the fact that TeX automatically lets undefined control sequences to `\relax` when building an unknown csname. We build such a csname, then remove it with `\use_none:n`, essentially doing `\use_none:c`, but optimized slightly. When a flag is given as an N-type argument, a little more work is needed, converting to a csname before raising that.

```
33 \cs_new:Npn \flag_raise:N #1
34 { \exp_after:wN \use_none:n \cs:w \cs_to_str:N #1 \cs_end: }
35 \cs_new:Npn \flag_raise:c #1
36 { \exp_after:wN \use_none:n \cs:w #1 \cs_end: }
    (End definition for \flag_raise:N and \flag_raise:c. These functions are documented on page ??.)
```

`\flag_lower:N` Simply undefine the control sequence, locally.

```
\flag_lower:c 37 \cs_new_protected:Npn \flag_lower:N #1
38 { \cs_set_eq:NN #1 \c_undefined:D }
39 \cs_generate_variant:Nn \flag_lower:N { c }
    (End definition for \flag_lower:N and \flag_lower:c. These functions are documented on page ??.)

40 \msg_kernel_new:nnnn { flag } { already-defined }
41 { The~control~sequence~#1~is~already~declared~as~a~flag. }
42 {
43     LaTeX~was~asked~to~define~the~flag~#1,~but~it~has~already~
44     been~defined~as~a~flag.~The~flag~module~is~mostly~meant~
45     for~kernel~use,~and~booleans~should~be~preferred.
46 }
47 </initex | package>
```

Index

The italic numbers denote the pages where the corresponding entry is described, numbers underlined point to the definition, all others indicate the places where it is used.

C			
<code>\c_undefined:D</code>	7, 38	<code>\exp_after:wN</code>	34, 36
<code>\cs:w</code>	34, 36	<code>\ExplFileDate</code>	3
<code>\cs_end:</code>	27, 34, 36	<code>\ExplFileDescription</code>	3
<code>\cs_generate_variant:Nn</code>	16, 39	<code>\ExplFileName</code>	3
<code>\cs_new:Npn</code>	33, 35	<code>\ExplFileVersion</code>	3
<code>\cs_new_eq:NN</code>	7	F	
<code>\cs_new_protected:Npn</code>	5, 37	<code>\fi:</code>	23, 31
<code>\cs_set_eq:NN</code>	38	<code>\flag_lower:c</code>	37
<code>\cs_to_str:N</code>	34	<code>\flag_lower:N</code>	1, 37, 37, 39
E		<code>\flag_new:c</code>	5
<code>\else:</code>	21, 29	<code>\flag_new:N</code>	1, 5, 5, 16
		<code>\flag_raise:c</code>	33, 35

\flag_raise:N	1, 33, 33	\msg_kernel_new:nnnn	40
\flag_test:c	17, 25		
\flag_test:N	17, 17		
\flag_test:NTF	1		
		P	
		\prg_new_conditional:Npnn	17, 25
		\prg_return_false:	22, 30
		\prg_return_true:	20, 28
		\ProvidesExplPackage	2
		G	
\g_flag_list_tl	4, 4, 8, 14		
		I	
\if_cs_exist:N	19		
\if_cs_exist:w	27		
		L	
\l_doc_pTF_name_tl	1		
		M	
\msg_kernel_error:nnx	10		
		T	
		\tl_gput_right:Nn	14
		\tl_if_in:NnTF	8
		\tl_new:N	4
		\token_to_str:N	12
		U	
		\use_none:n	34, 36